



GTOCC

Low Energy Resolution of AO Design

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Sept-00



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Low Energy Study of AO

- Goal :

Evaluate the Low energy resolution of the AO configuration using a Low energy correction method based on correlations between the lost energy in the tracker and the number of hits.

- Outline :

- The method
- A word of caution
- Why it works
- Performance plots
- Conclusions





Low Energy Study of AO

- Starting point :

A non negligible fraction of Energy is lost
in the TKR Below a few 100 MeV

- Use Correlation btw E_Lost and TKR Nhits :
- Definitions :

$$\dot{A}_0 = \dot{A}_{seen}^{cal} + \dot{A}_{leak}$$
$$\dot{A}_{leak} = \mathbf{a} * \dot{I}_{hits} + \hat{a}$$

- Generate MC runs @ various E, θ





Low Energy Study of AO

- Fit coefficients as a function of MC Truth
Energy, Π , Vertex

$$\begin{cases} \mathbf{a} = \mathbf{a}(E_0, \mathbf{q}, vertex) \\ \mathbf{b} = \mathbf{b}(E_0, \mathbf{q}, vertex) \end{cases}$$

1st Source of error : model to fit, errors of fit, ...

- For real events E_True is unknown : so one has to use :

2st Source of error : dispersion of I & ϑ
wrong E, wrong Π

$$\begin{cases} \mathbf{a} = \mathbf{a}(E_{seen}^{cal}, \mathbf{q}, vertex) \\ \mathbf{b} = \mathbf{b}(E_{seen}^{cal}, \mathbf{q}, vertex) \end{cases}$$

- Then use an iterative method :

$$E_1 = \hat{A}_{seen}^{cal} + \mathbf{a}(\hat{A}_{seen}^{cal}, \mathbf{q}, vertex) * \hat{I}_{hits} + \mathbf{b}(\hat{A}_{seen}^{cal}, \mathbf{q}, vertex)$$

...

$$E_n = \hat{A}_{seen}^{cal} + \mathbf{a}(\hat{A}_{n-1}, \mathbf{q}, vertex) * \hat{I}_{hits} + \mathbf{b}(\hat{A}_{n-1}, \mathbf{q}, vertex)$$





Low Energy Study of AO

- **Caution !**

- If one uses MC Truth $E = \overset{\circ}{A}_{seen}^{cal} + \mathbf{a}(E_0, \mathbf{q}, vertex) * \overset{\circ}{I}_{hits} + \mathbf{b}(E_0, \mathbf{q}, vertex)$

One gets very optimistic results !!!

And this is what has been done for the AO performance @ 100 MeV, 0°

(The best way to see that is to look into the code : is there any iteration?!)

Now why does the correct method work ?

$$s_E^2 = \frac{s_{\overset{\circ}{A}_{seen}^{cal}}^2 + \mathbf{a}^2 * s_{\overset{\circ}{I}_{hits}}^2 + 2 * \mathbf{a} * \mathbf{r}_{\overset{\circ}{A}_{seen}^{cal}, \overset{\circ}{I}_{hits}} * s_{\overset{\circ}{A}_{seen}^{cal}} * s_{\overset{\circ}{I}_{hits}}}{(1 - (\mathbf{a}' * \overset{\circ}{I}_{hits} + \mathbf{b}'))^2}$$

It works if $\mathbf{a} * \mathbf{r}_{\overset{\circ}{A}_{seen}^{cal}, \overset{\circ}{I}_{hits}}$ gives a negative contribution to s_E^2





Low Energy Study of AO

• The following results have been obtained using a full simulation of the AO configuration, using an **updated model of the calorimeter** which **includes noise and individual log threshold effects** :

- Log end threshold = 2 MeV;
- Noise level = 0.4 MeV

- Note : the energy resolution has been derived using a gaussian fit as : $\frac{\Delta E}{\hat{A}} = \frac{s}{\langle E \rangle}$
- When the reconstructed $\langle E \rangle$ is biased such as being higher than E_{mc_truth} , the resolution

is defined as : $\frac{\Delta E}{\hat{A}} = \frac{s}{E_{mc_truth}}$

- The bias in reconstructed mean energy reflects the imperfections of the parameterisation as a function of (E, theta)

So there is room for further improvement.





Low Energy Resolution Results

Performance illustration

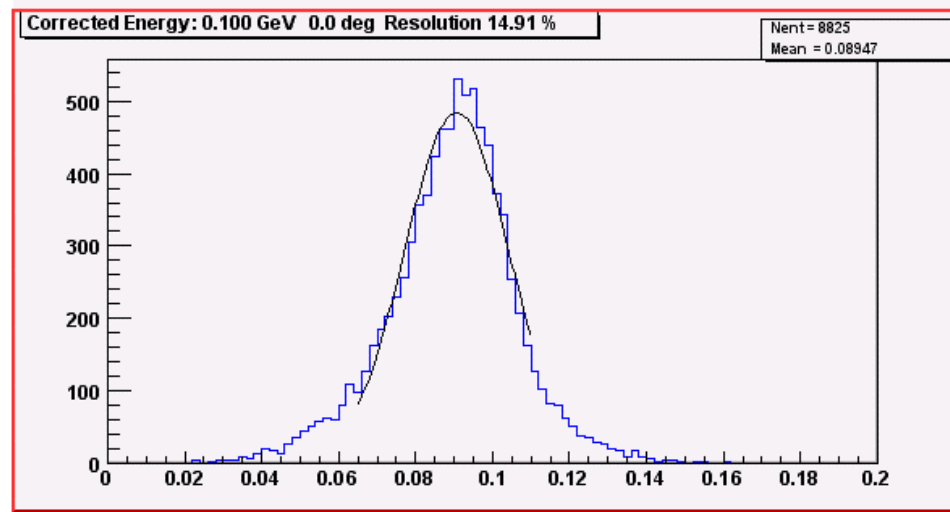
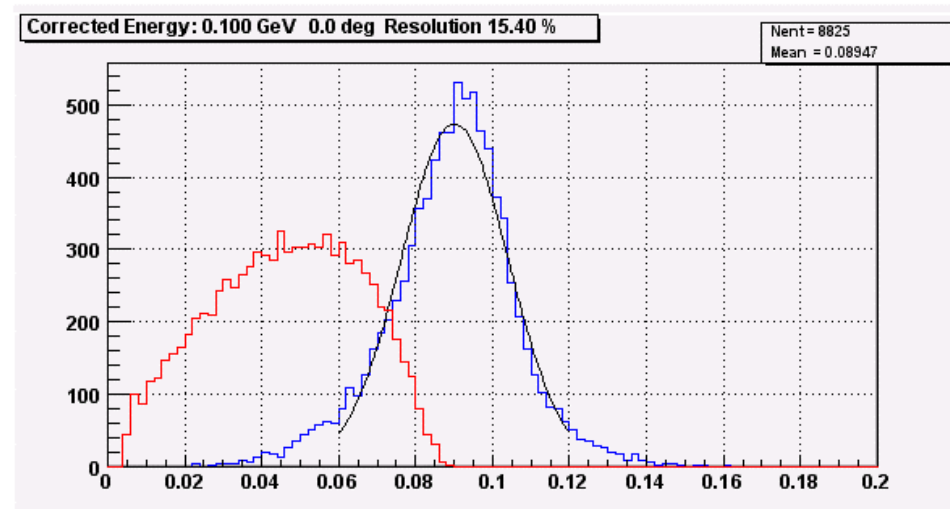
100 MeV Run @ 0° zenith

Full AO SIM

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 15 %



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Low Energy Resolution Results

Performance illustration

100 MeV Run @ 0° zenith

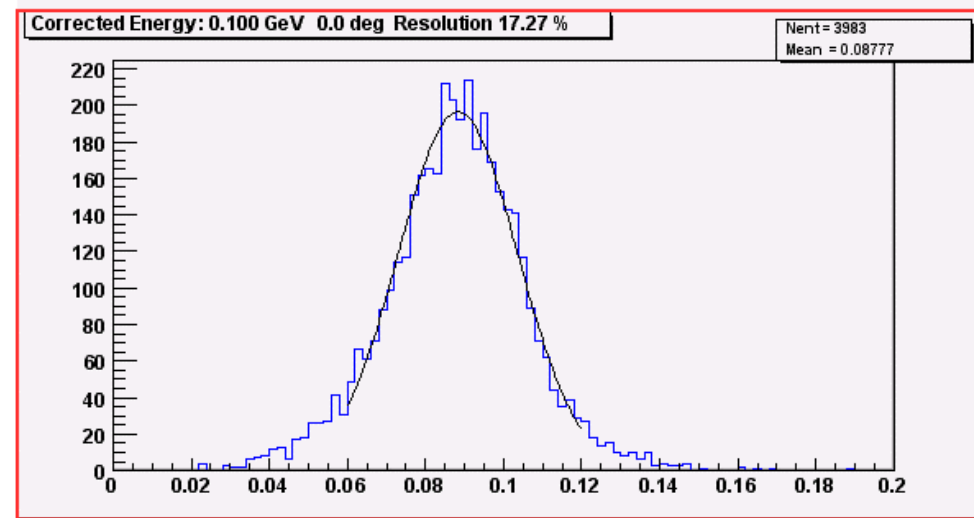
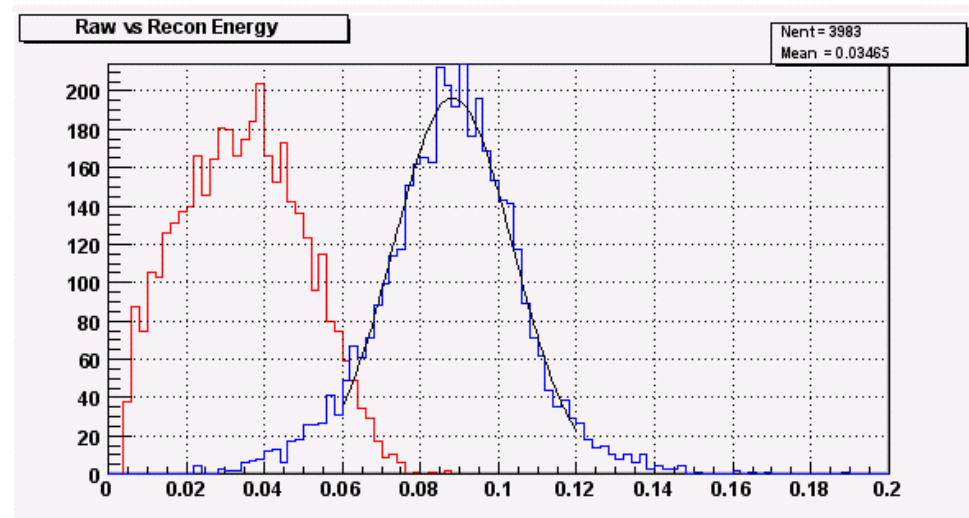
Full AO SIM

Front Converted Events

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 17 %





Low Energy Resolution Results

Performance illustration

100 MeV Run @ 37° zenith

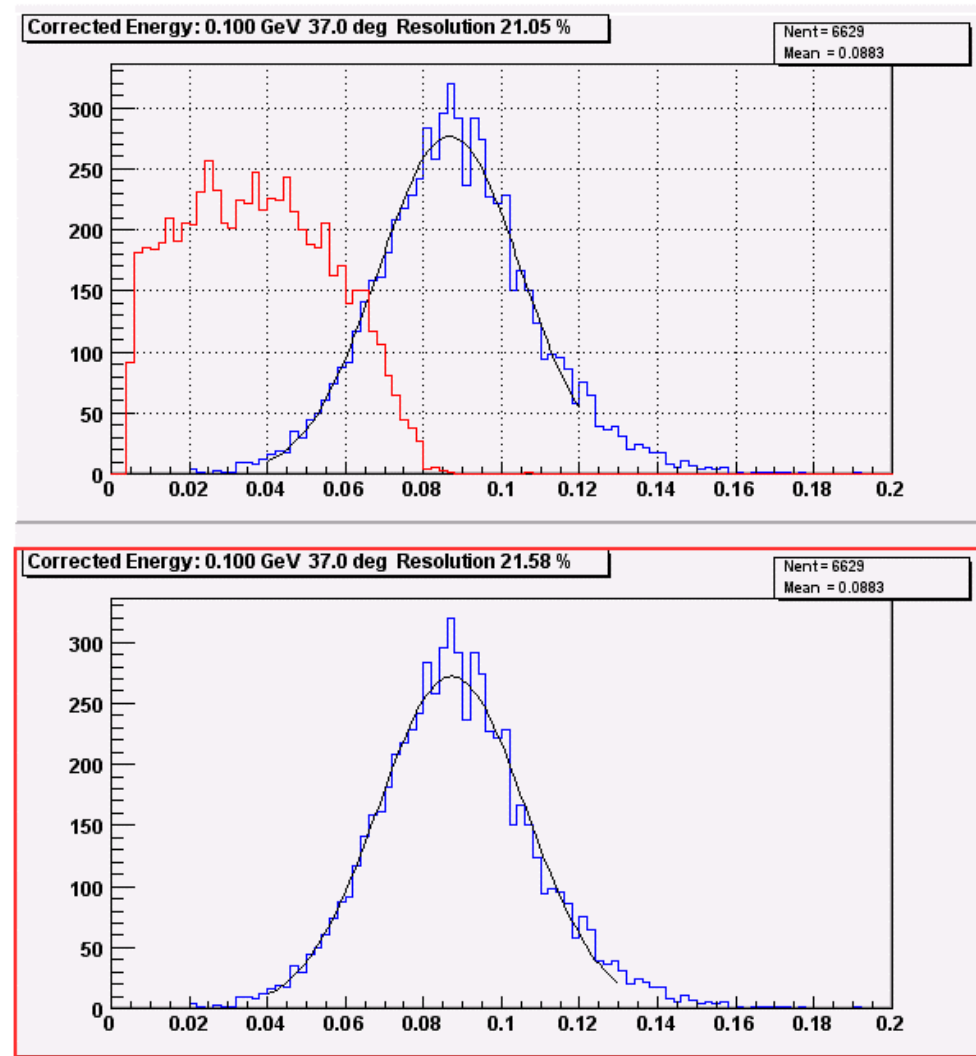
Full AO SIM

Front + Back

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 22 %





Low Energy Resolution Results

Performance illustration

100 MeV Run @ 60° zenith

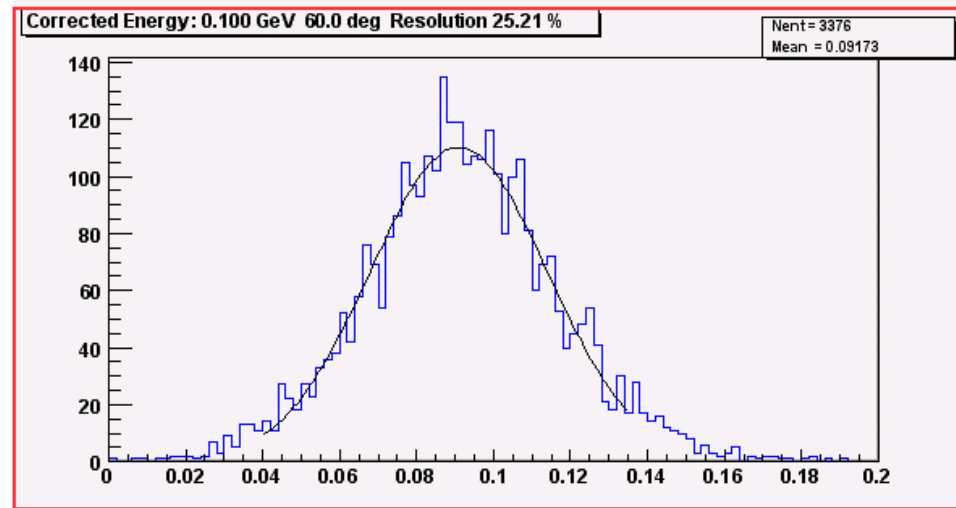
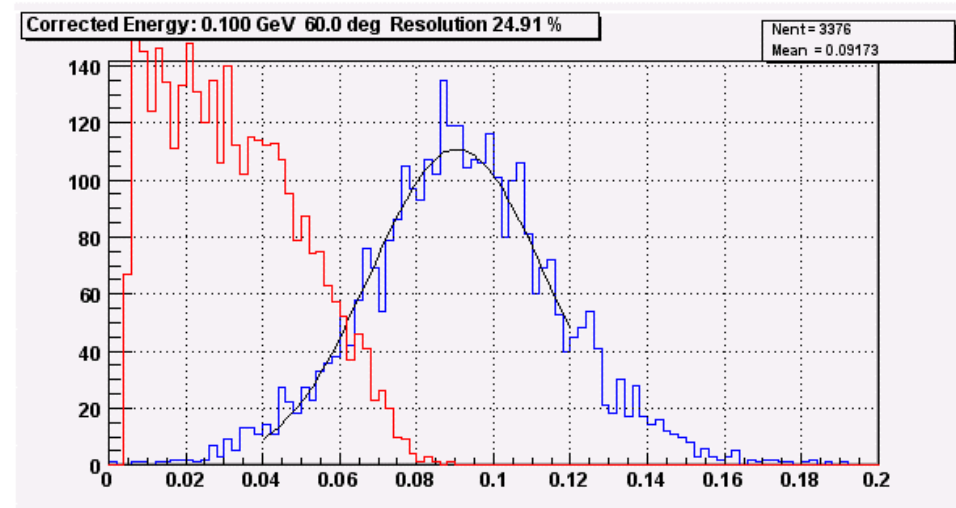
Full AO SIM

Front + Back

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 25 %





Low Energy Resolution Results

Performance illustration

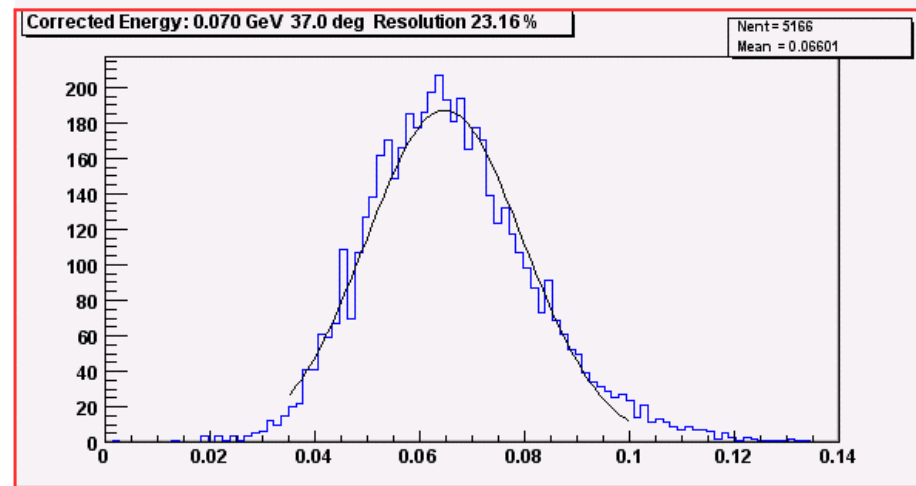
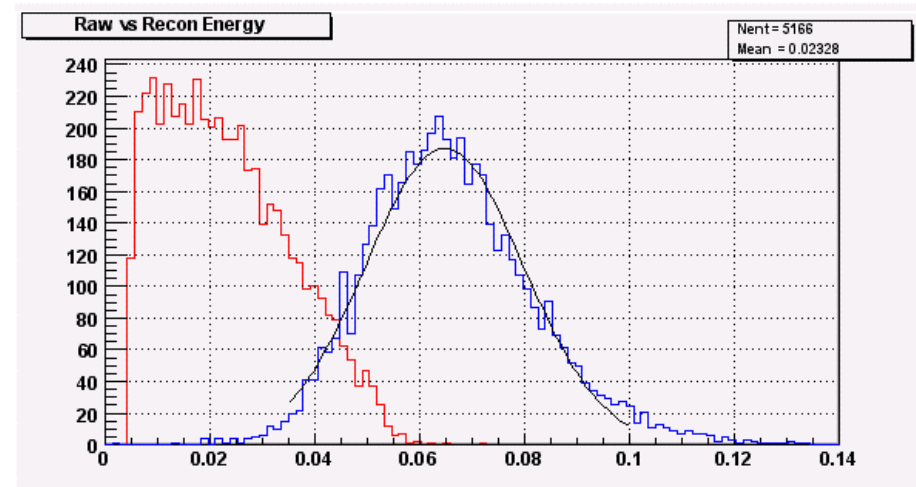
70 MeV Run @ 37° zenith

Full AO SIM

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 23 %



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Low Energy Resolution Results

Performance illustration

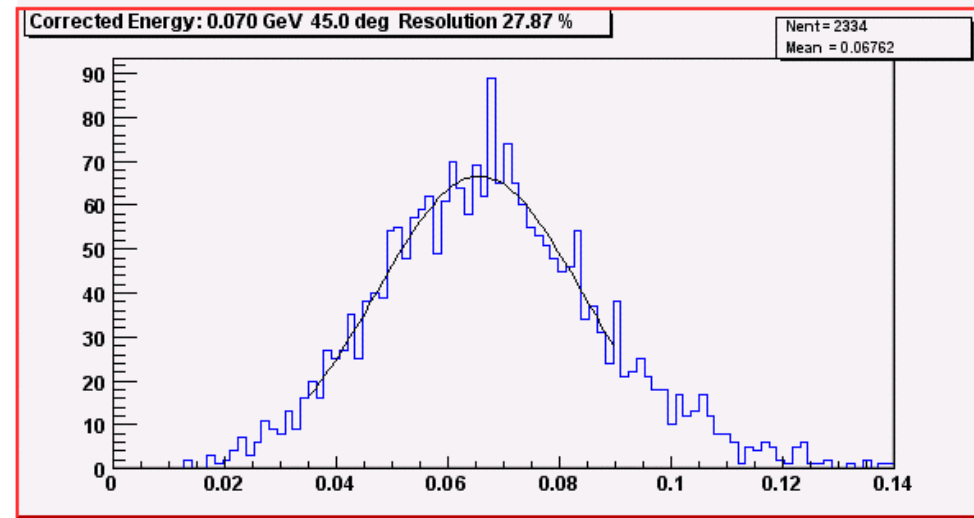
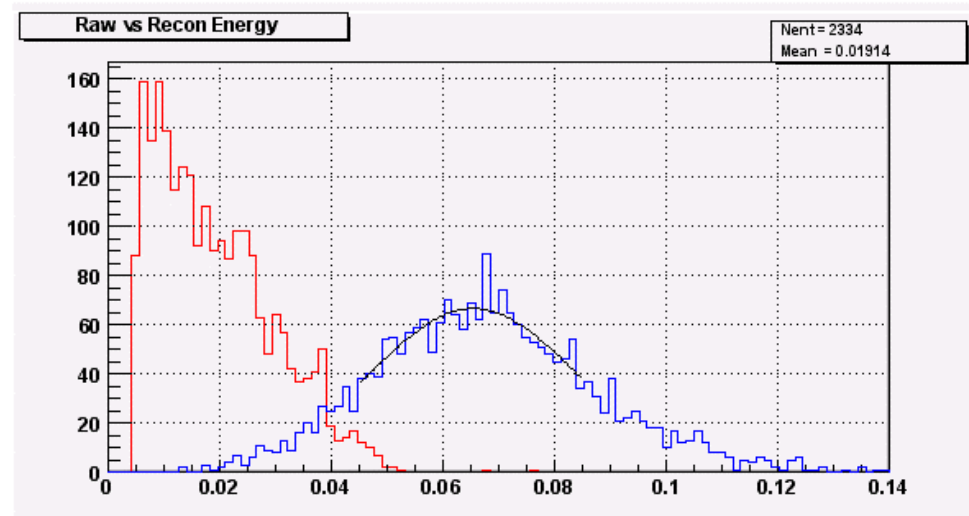
70 MeV Run @ 45° zenith

Full AO SIM

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 28 %





Low Energy Resolution Results

Performance illustration

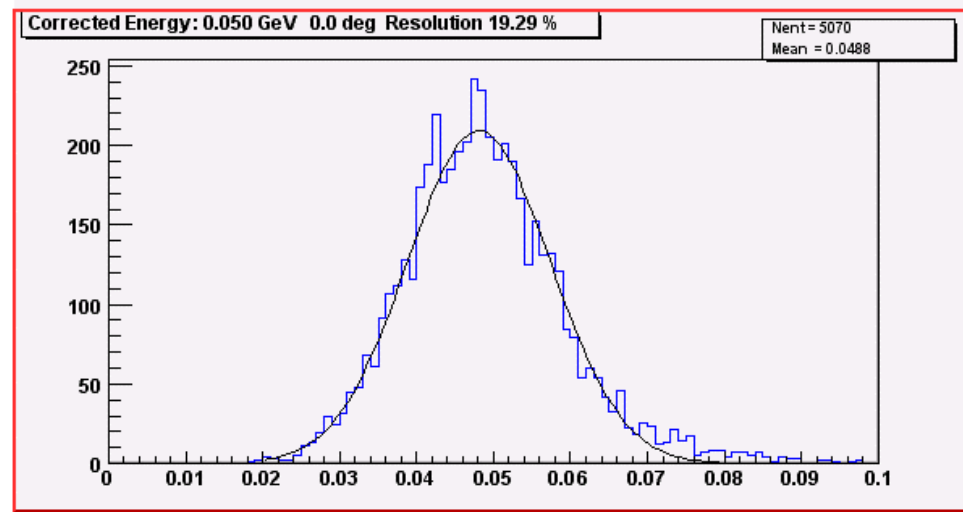
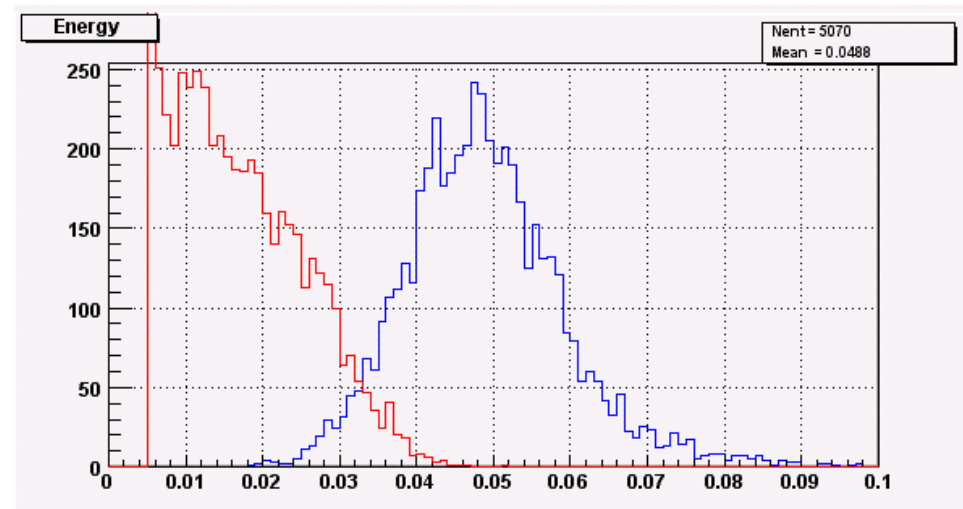
50 MeV Run @ 0° zenith

Full AO SIM

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 19 %



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Low Energy Resolution Results

Performance illustration

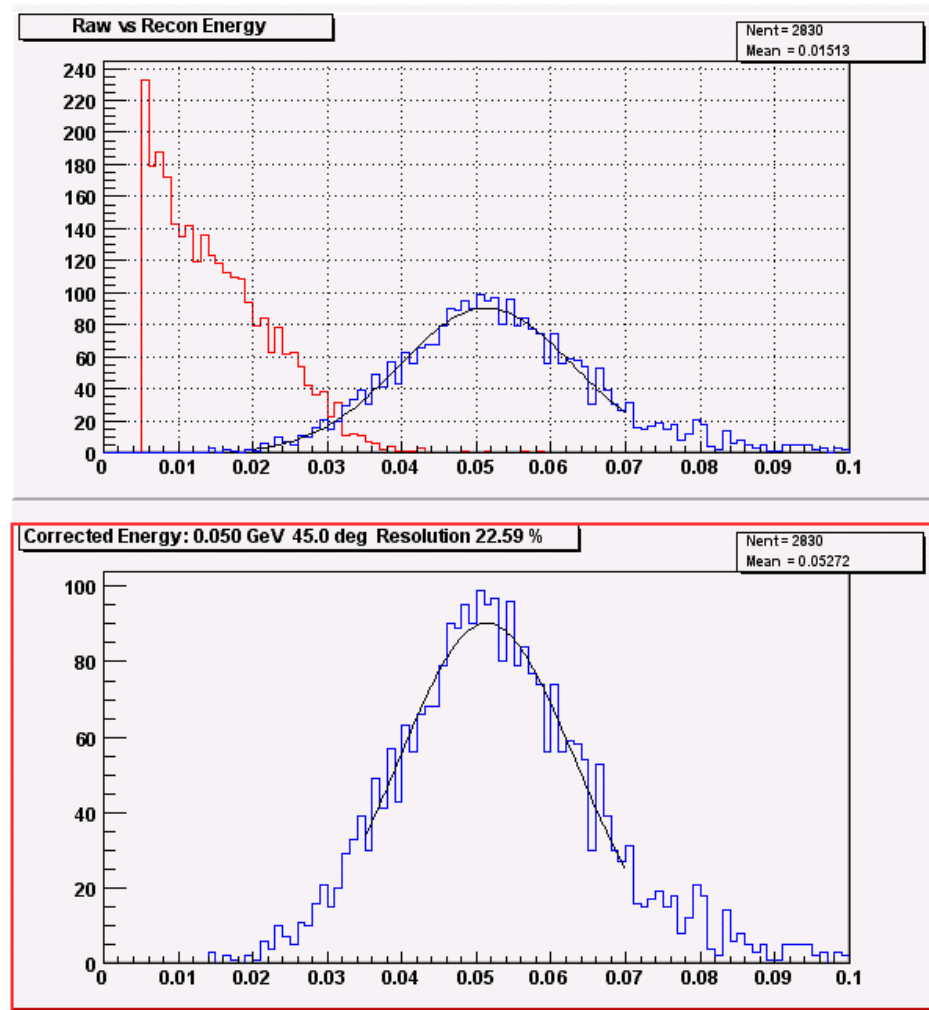
50 MeV Run @ 45° zenith

Full AO SIM

Raw Energy in Red

Recon Energy in Blue

Resolution : ~ 23 %





Low Energy Resolution Results

Performance illustration

50 MeV Run @ 60° zenith

Full AO SIM

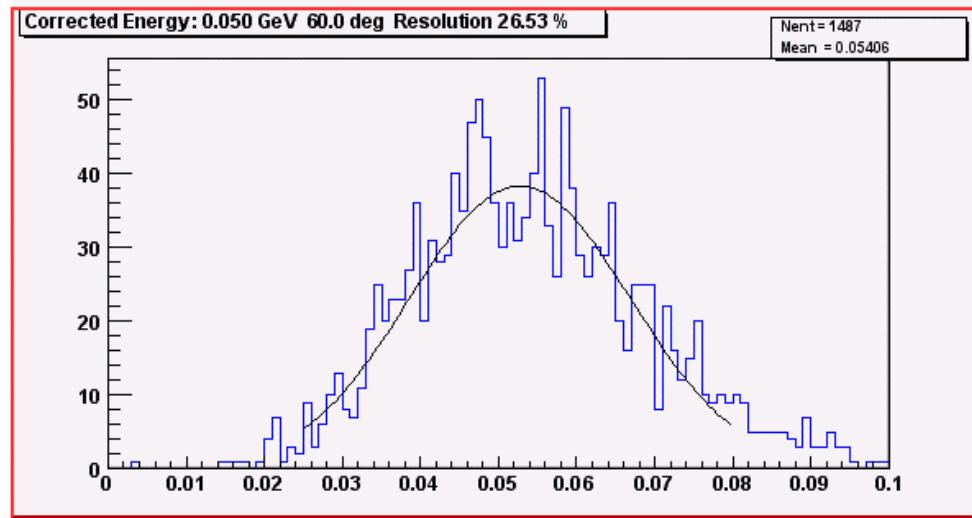
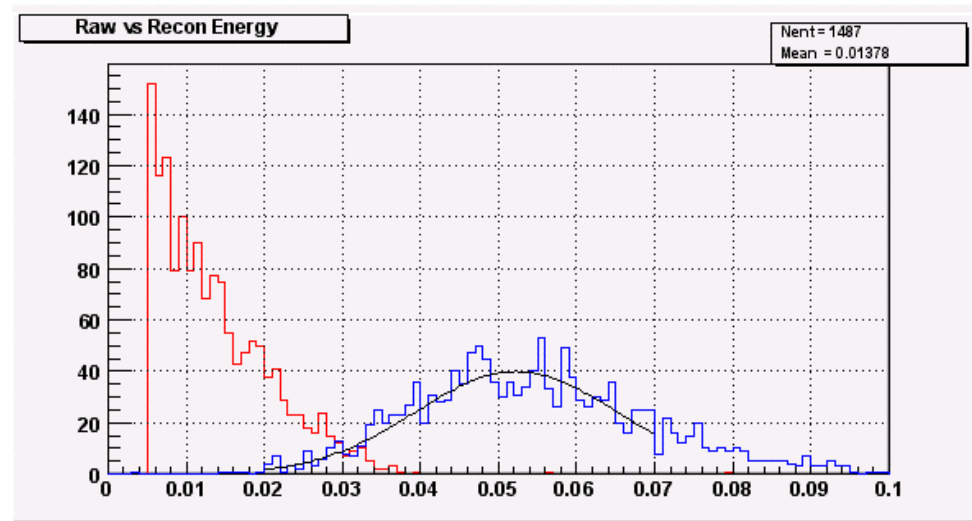
Raw Energy in Red

Recon Energy in Blue

Resolution :

$$\frac{\Delta E}{\hat{A}} = \frac{s}{\langle E \rangle} \sim 27 \%$$

$$\frac{\Delta E}{\hat{A}} = \frac{s}{E_{mc_truth}} \sim 28 \%$$





Low Energy Resolution Results

Performance illustration

30 MeV Run @ 37° zenith

Full AO SIM

Front + Back

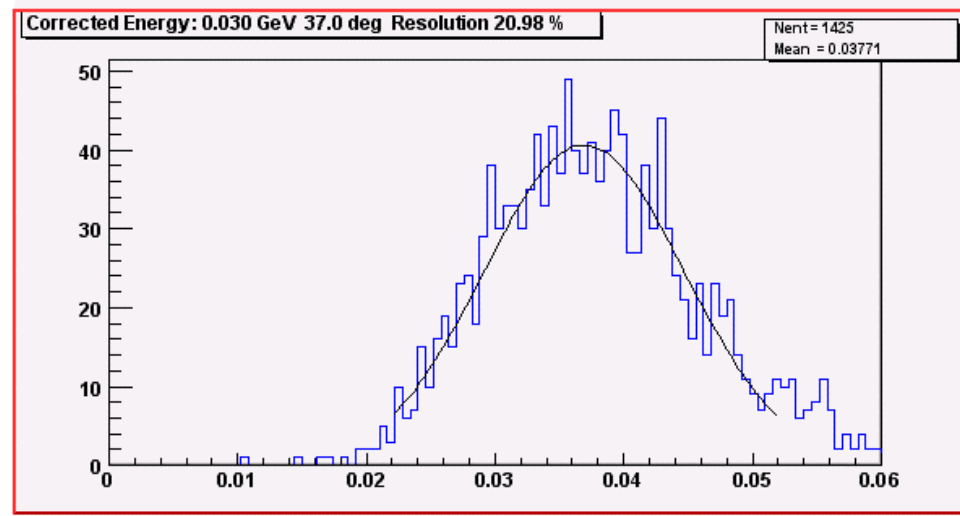
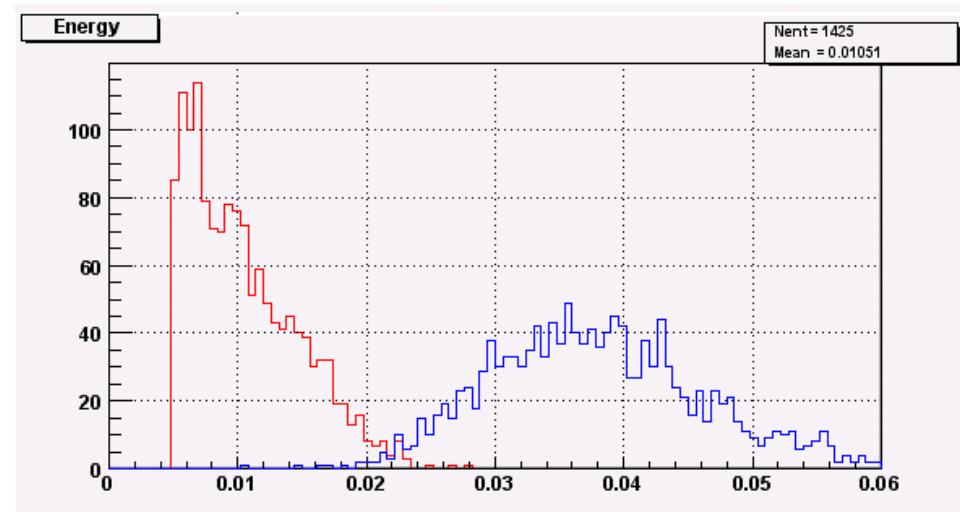
Raw Energy in Red

Recon Energy in Blue

Resolution :

$$\frac{\Delta E}{\hat{A}} = \frac{s}{\langle E \rangle} \sim 21\%$$

$$\frac{\Delta E}{\hat{A}} = \frac{s}{E_{mc_truth}} \sim 25\%$$





Low Energy Resolution Results

Performance illustration

30 MeV Run @ 37° zenith

Full AO SIM

Front Converted Events

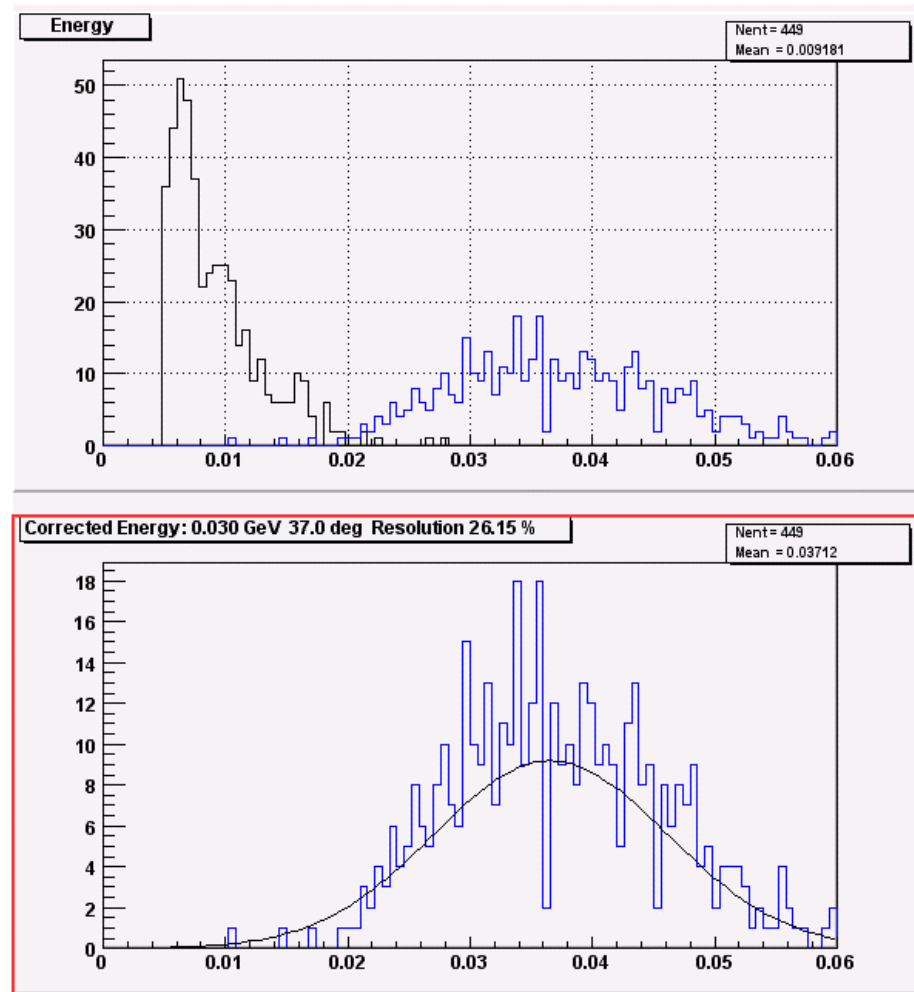
Raw Energy in Red

Recon Energy in Blue

Resolution :

$$\frac{\Delta E}{\hat{A}} = \frac{s}{\langle E \rangle} \sim 26 \%$$

$$\frac{\Delta E}{\hat{A}} = \frac{s}{E_{mc_truth}} \sim 32 \%$$

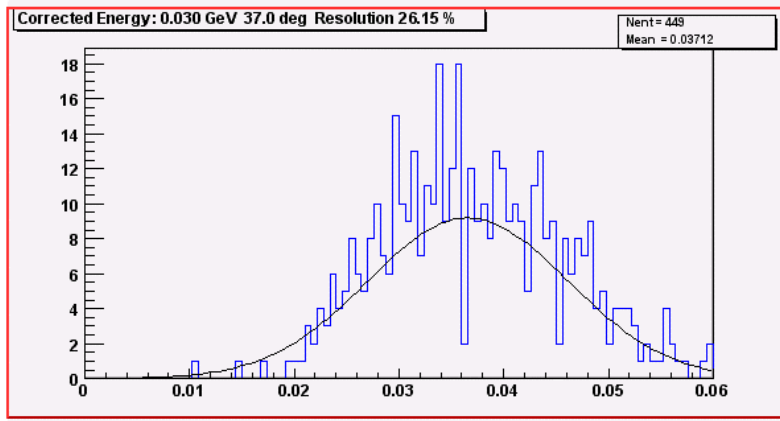
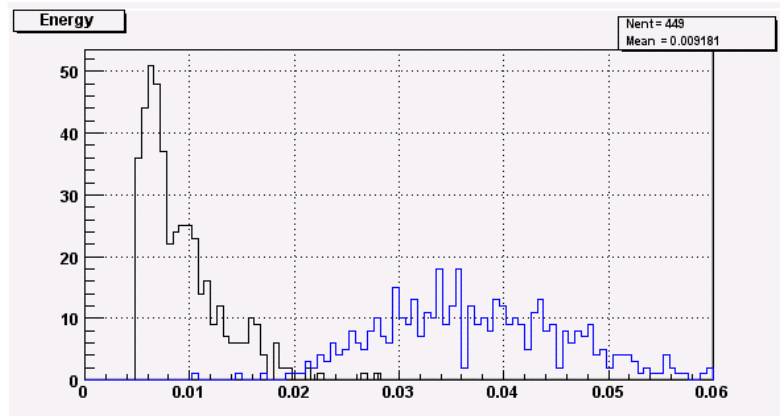




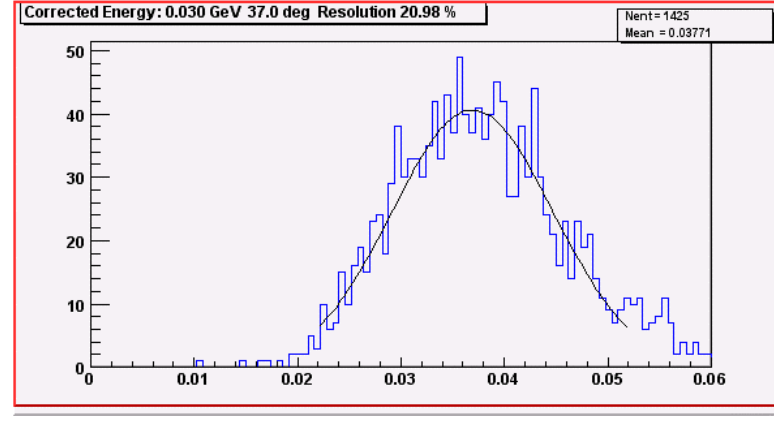
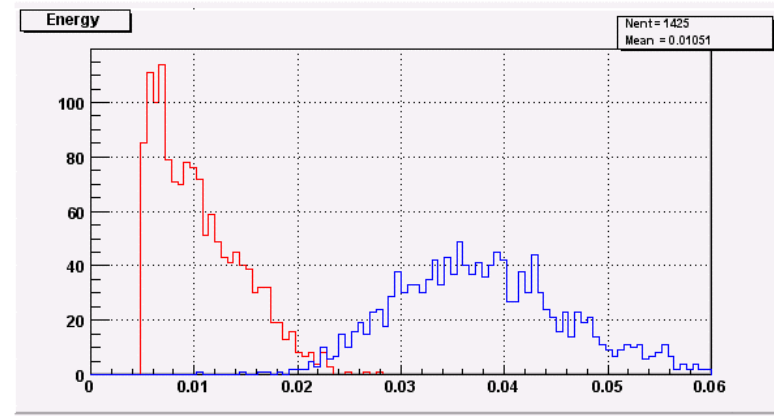
Low Energy Resolution Results

30 MeV Run @ 37° zenith **Front Converted Events vs Front + Back**

Resolution : ~ 32 %



Resolution : ~ 25 %





Low Energy Resolution Results

Performance illustration

30 MeV Run @ 60° zenith

Full AO SIM

Front Converted Events

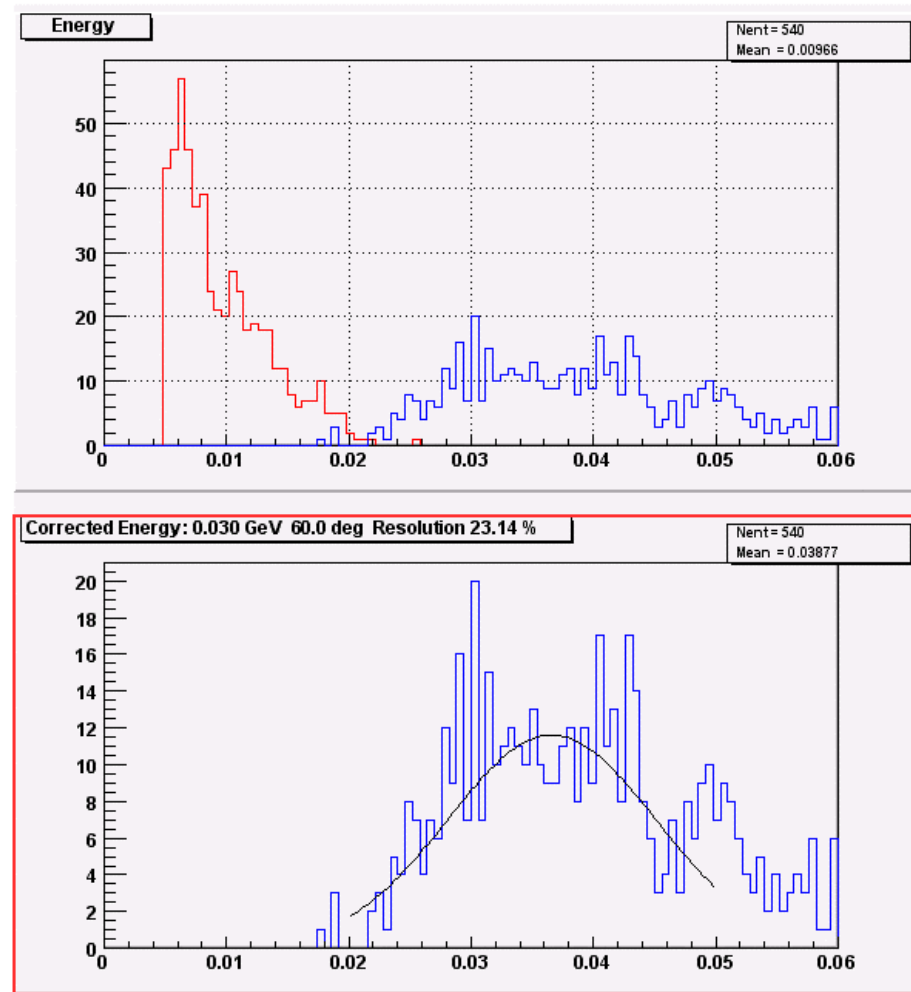
Raw Energy in Red

Recon Energy in Blue

Resolution :

$$\frac{\Delta E}{\hat{A}} = \frac{s}{\langle E \rangle} \sim 23 \% \text{ but tails}$$

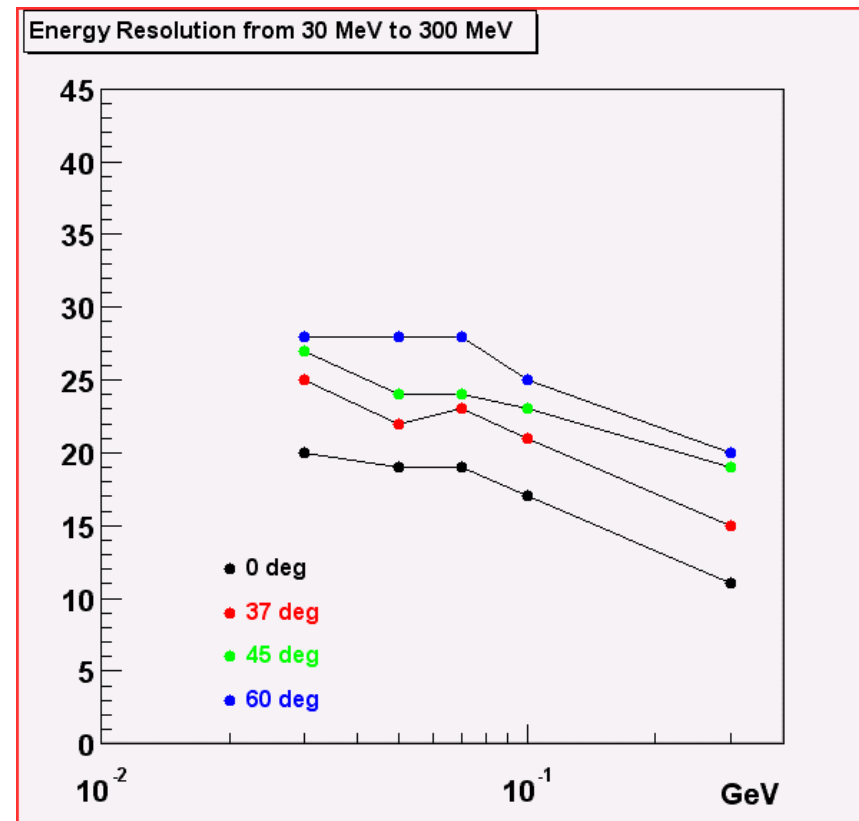
$$\frac{\Delta E}{\hat{A}} = \frac{s}{E_{mc_truth}} \sim 28 \%$$





Summary Plot

- Summary plot :
- Resolution is almost constant below 100 MeV between ~20 to ~30 %
- It improves with decreasing zenith angle
- The overall results show that the Energy Resolution is not an issue for the AO (SuperGlast) configuration





Conclusions

- An iterative low energy correction method has been developed as a function of energy and angle.
- Full simulations of the AO instrument have been made with an updated model of the CALORIMETER, including noise, active diodes and zero suppression effects.
- The application of the energy correction method to simulated data shows basically that the energy resolution is not an issue for the AO configuration : resolution varies from ~15% to ~30% depending on energy and zenith angle, from 30 MeV to 100 MeV, from 60° to 0° zenith angle.
- The Front+Back sections of the TKR together with the first layers of the CAL constitute a non homogeneous sampling calorimeter with a resolution of order 25% around few tens of MeV....
- (The derived energy resolution for the AO response has been too optimistic for 100 MeV normal incidence and too pessimistic below that energy because of use of an incorrect method...).

