

Physics 160
Lecture 14
Fun with Op Amps

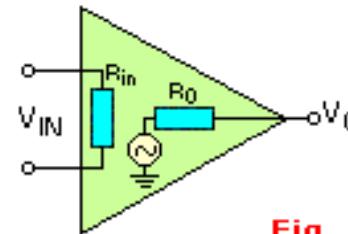
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May 13, 2015

Ideal Op-Amp

Differential gain, of course. Common-mode gain is ideally zero.

1. Gain--infinite
2. Input impedance--infinite
3. Output impedance--zero
4. Bandwidth--infinite
5. Voltage out--zero (when voltages into each other are equal)
6. Current entering the amp at either terminal--extremely small

The Ideal Amplifier



$$R_{in} = \text{Infinity}$$
$$R_O = \text{Zero (0)}$$
$$V_O = A_V V_{in}$$

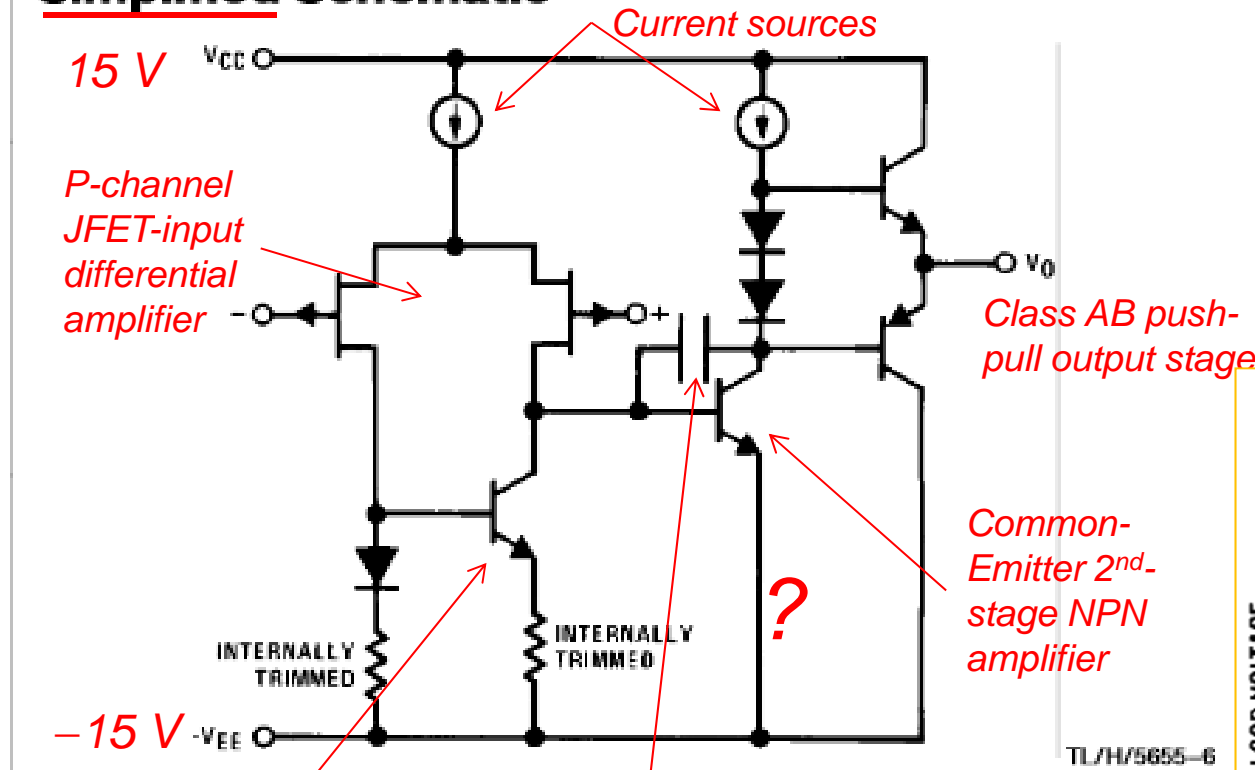
Fig. 5-1

Such an ideal op-amp of course does not exist, but a first analysis of op-amp circuits can be done to a good approximation usually by ignoring the non-ideal behavior.

A Real Op-Amp: LF411

Differential voltage gain at low frequency is $>100,000!$

Simplified Schematic

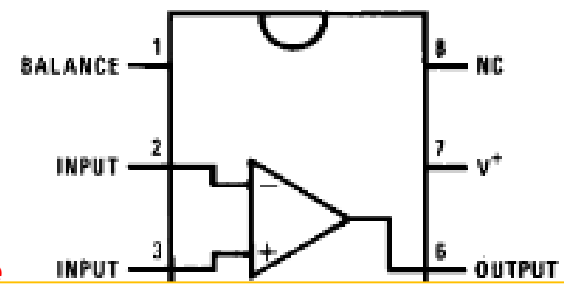


A current source, instead of resistor, is used as a load on the JFET drain, to produce high voltage gain.

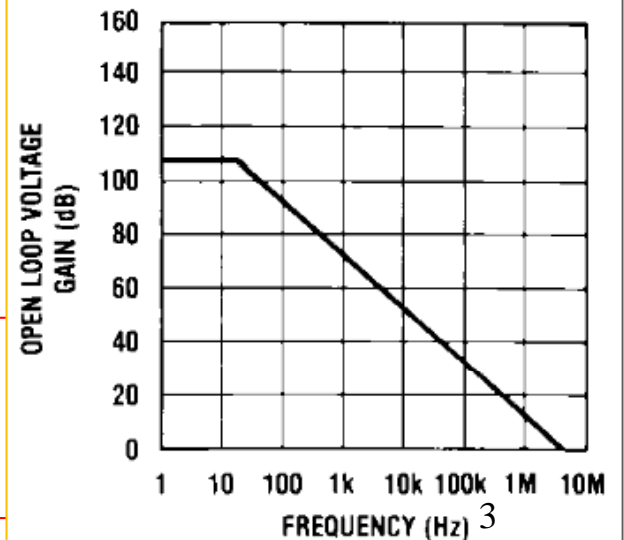
Deliberate capacitor enhances the Miller effect to cause the gain to decrease at higher frequencies, for stability.

See NS Package Number H08A

Dual-In-Line Package

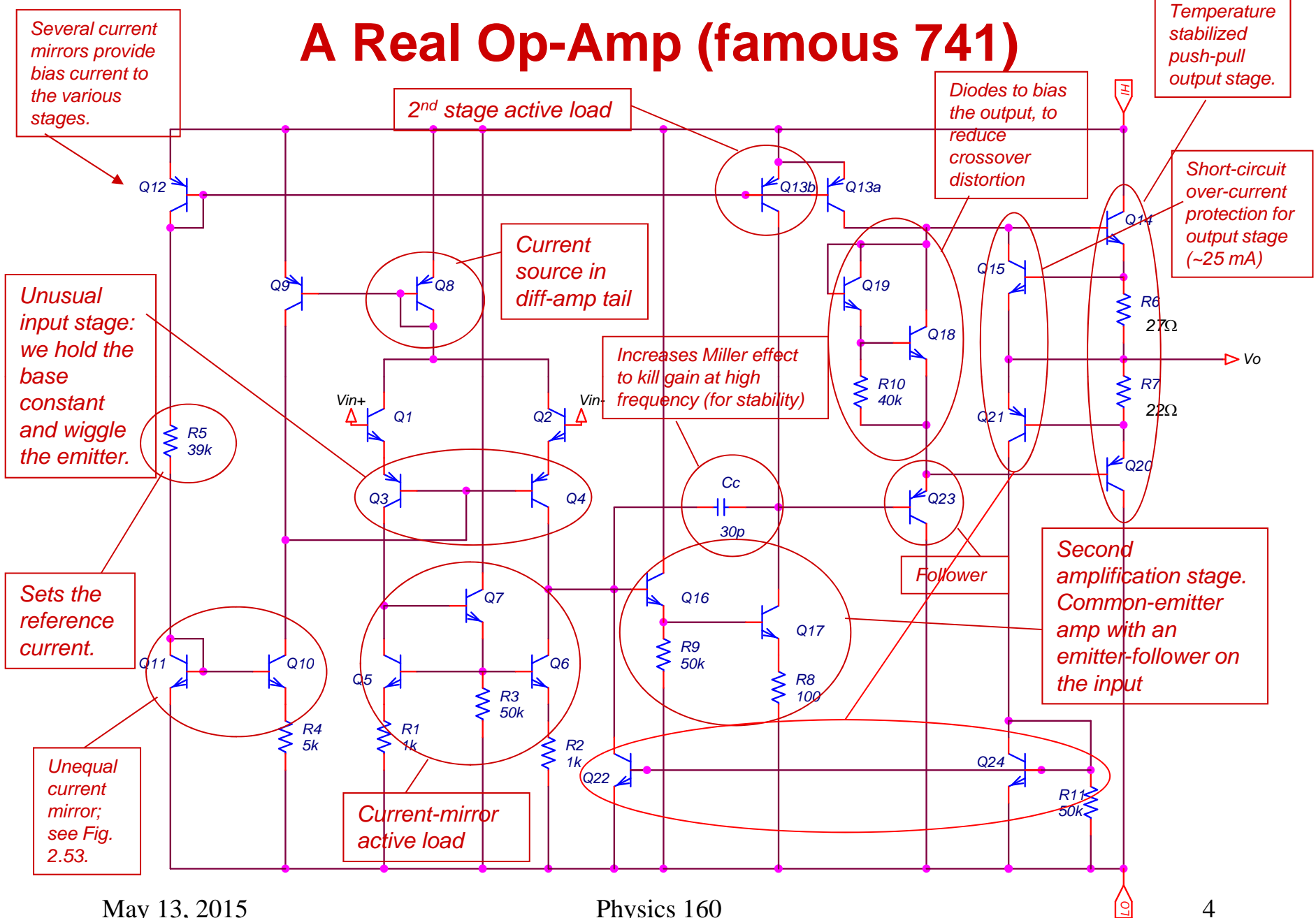


Open Loop Frequency Response



(Note: many 741 versions have been made and sold, with varying detailed designs.)

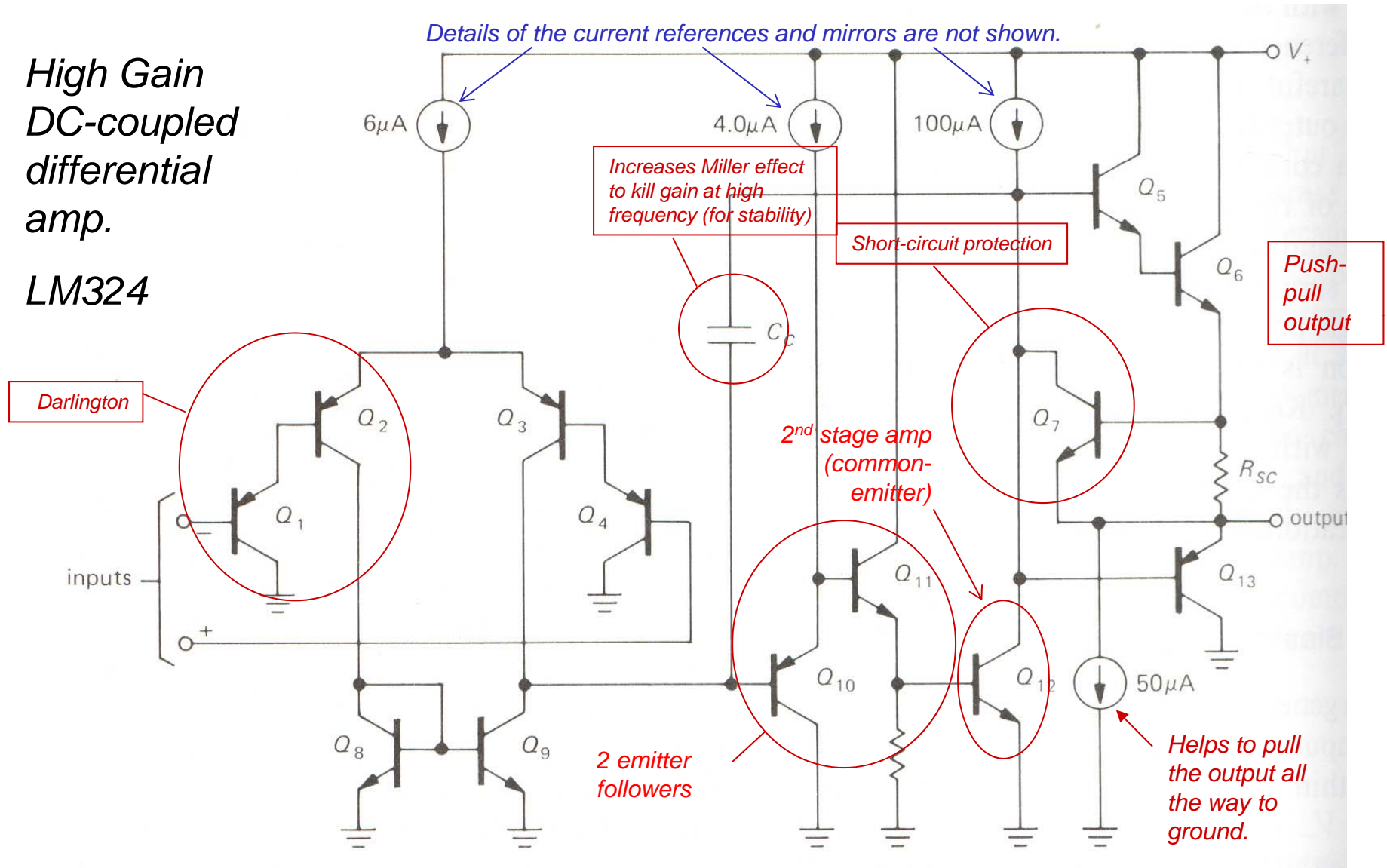
A Real Op-Amp (famous 741)



Op-Amp Example (Single Supply)

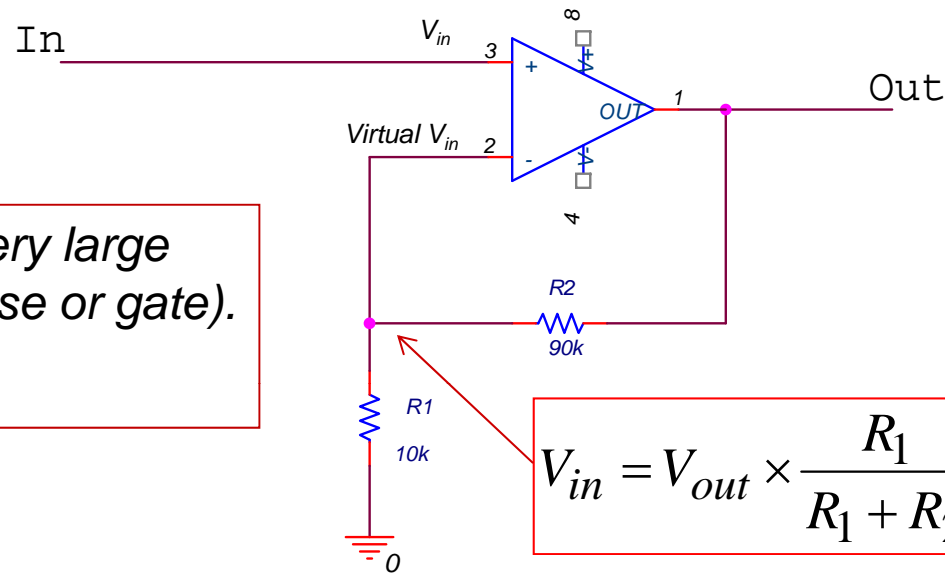
High Gain
DC-coupled
differential
amp.

LM324



Non-Inverting Amplifier

Note: Z_{in} is very large
(transistor base or gate).
This is good!

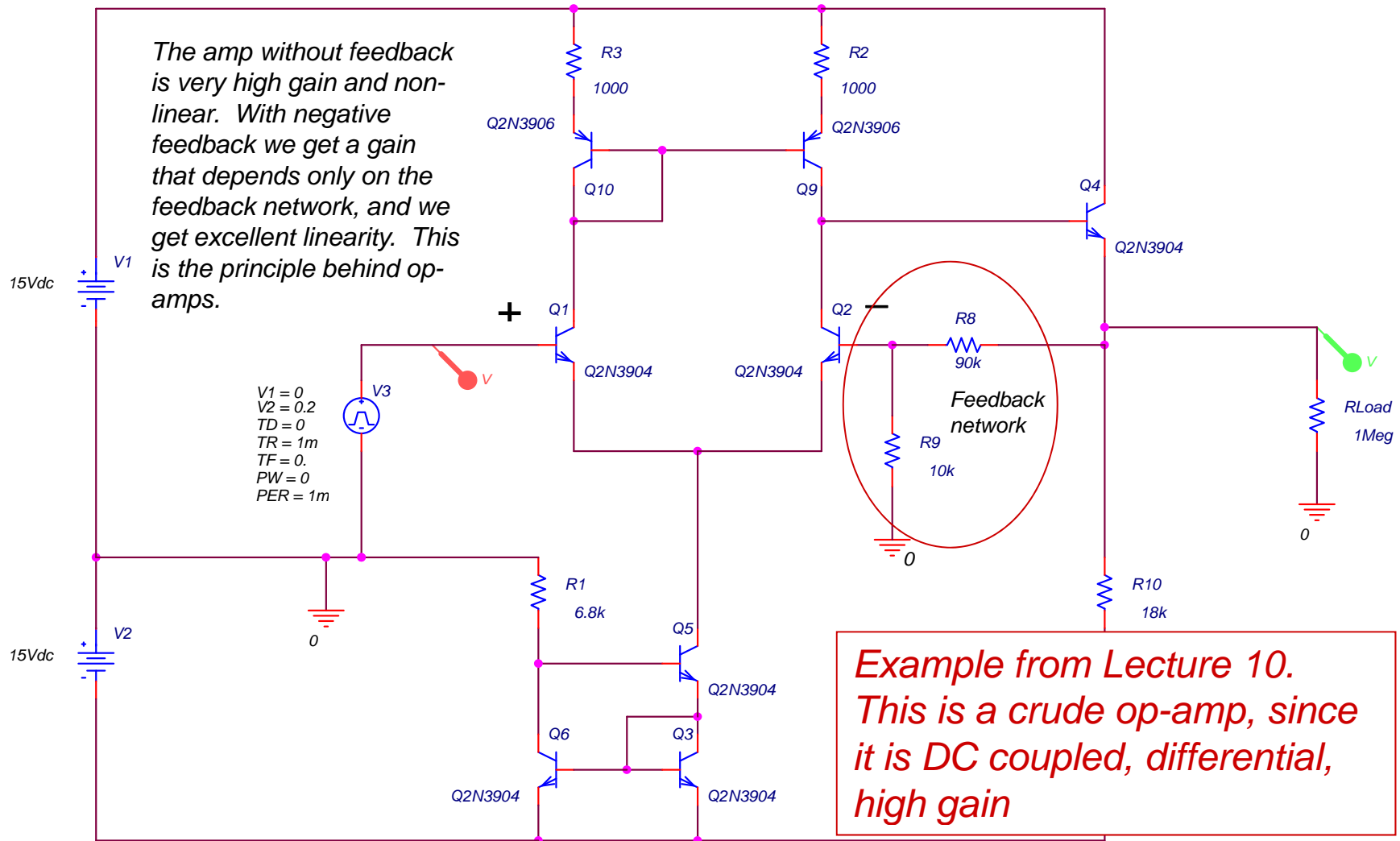


Simplified analysis of an op-amp with negative feedback:

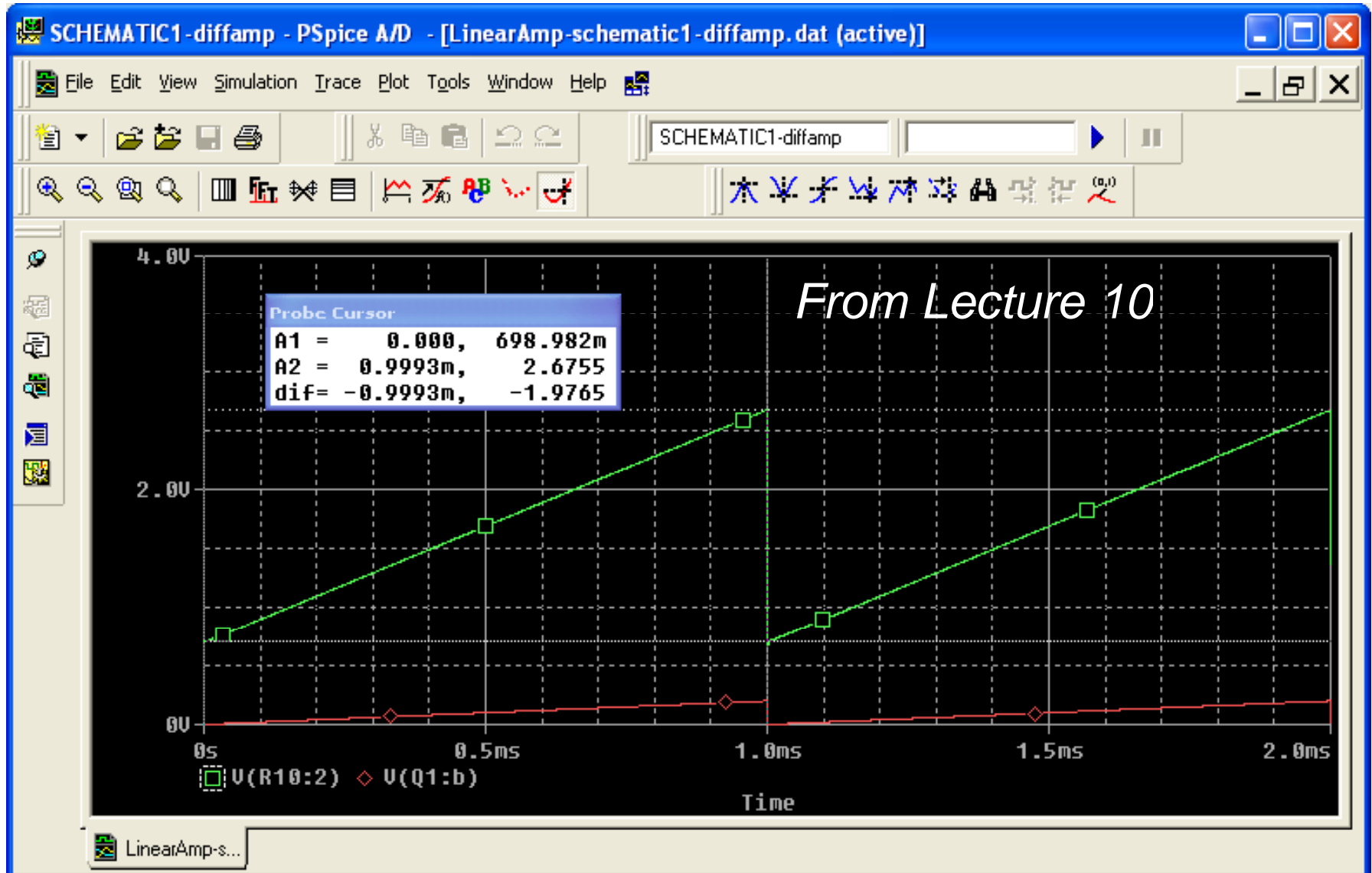
- Assume infinite gain, so the negative feedback always has to **keep the two inputs equal** in order to have a finite output.
- Assume zero current flow into the op-amp inputs.
- Then calculate the relationship between input and output from the feedback network.

$$G = \frac{V_{out}}{V_{in}} = 1 + \frac{R_2}{R_1} = 1 + 9 = 10$$

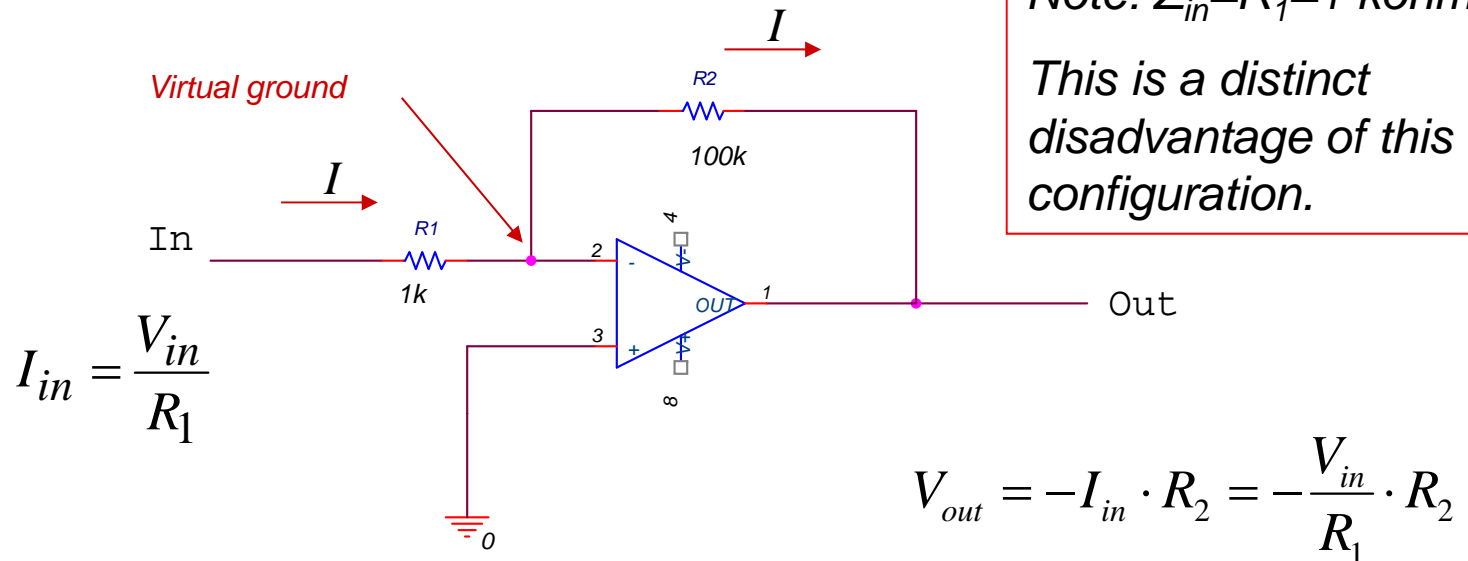
Linear Amp using Negative Feedback



Gain=10 with excellent linearity!



Inverting Amp

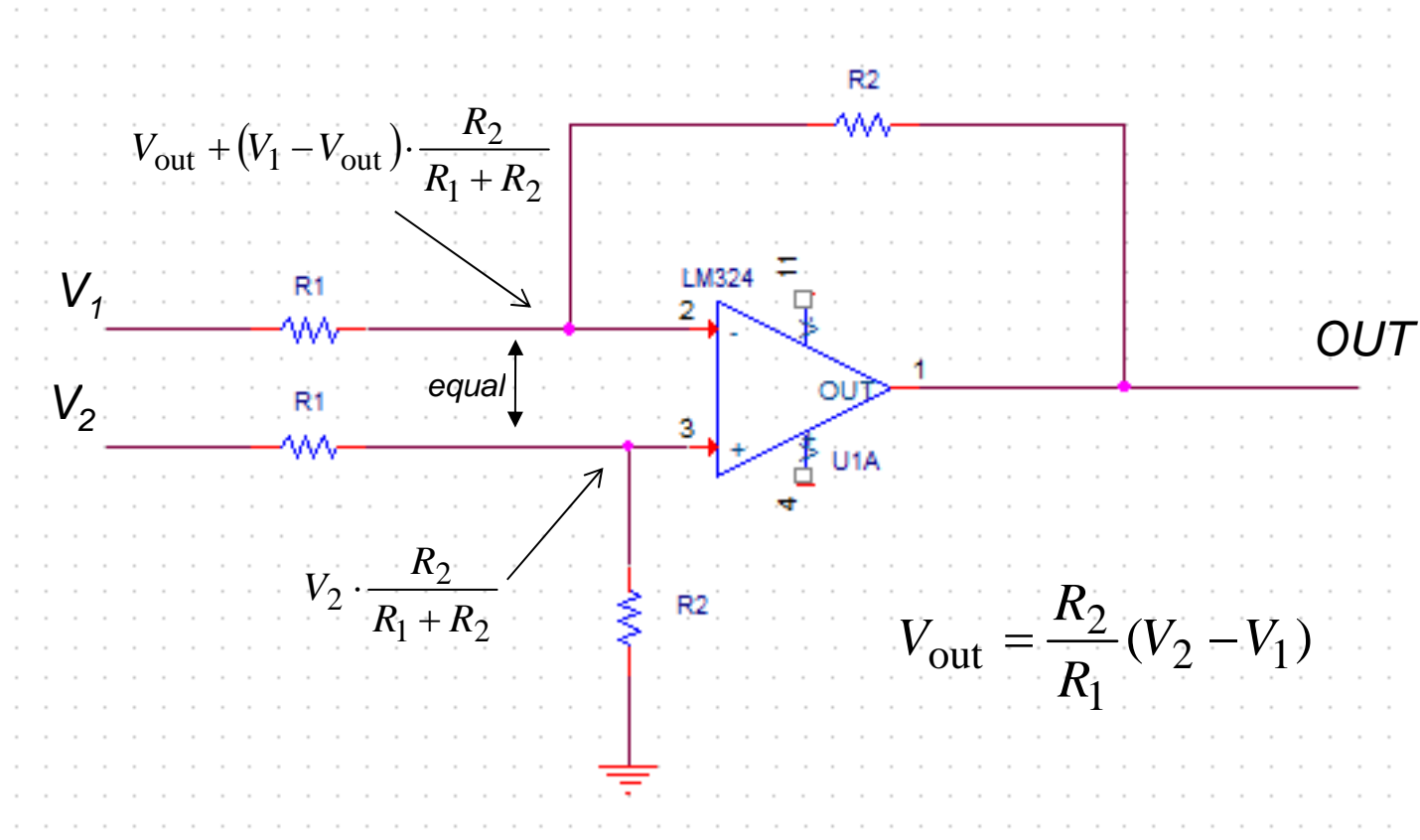


Simplified analysis of an op-amp with negative feedback:

- Assume infinite gain, so the negative feedback always has to **keep the two inputs equal** in order to have a finite output.
- Assume zero current flow into the op-amp inputs.
- Then calculate the relationship between input and output from the feedback network.

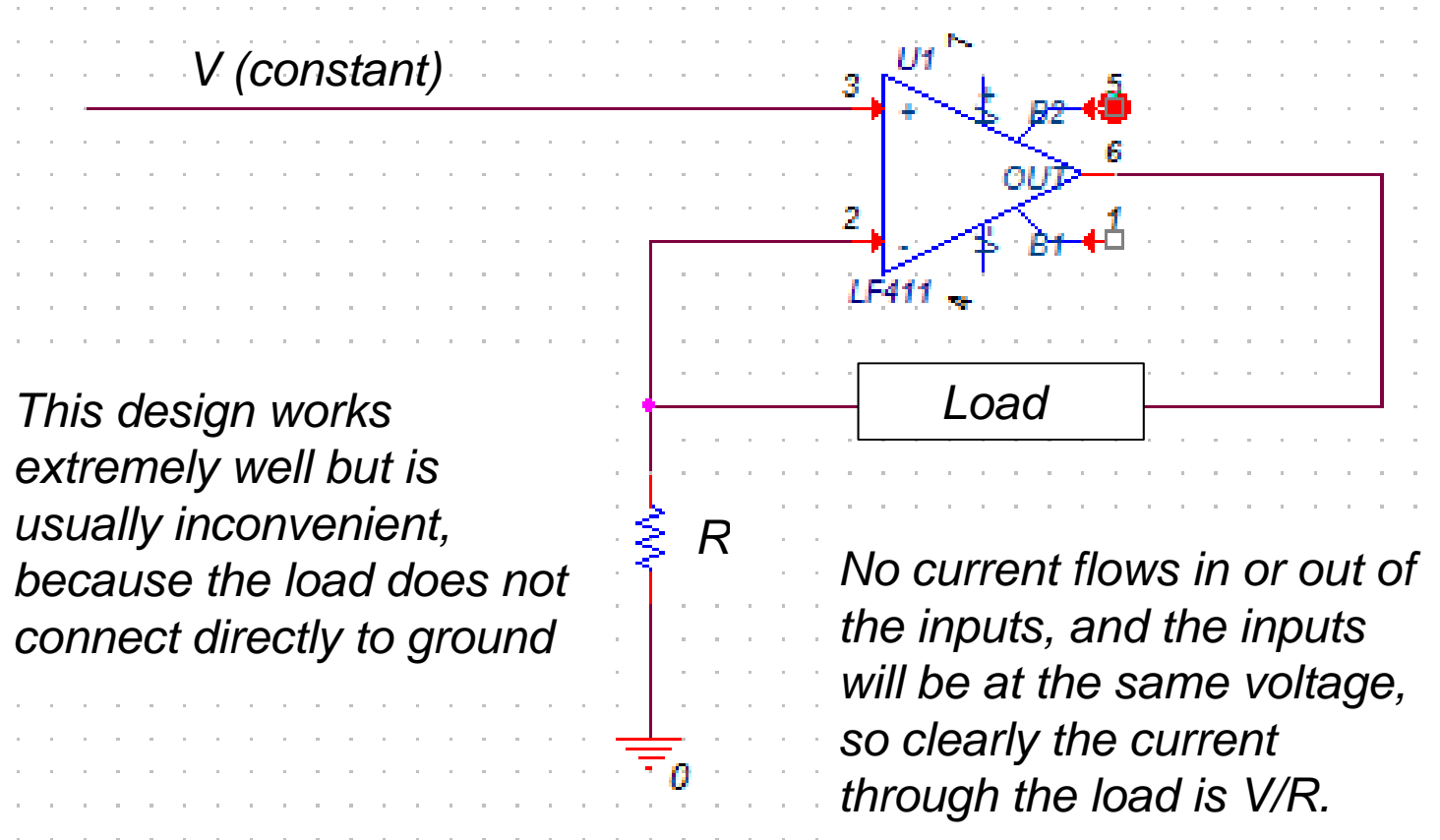
$$G = \frac{V_{out}}{V_{in}} = -\frac{R_2}{R_1} = -100$$

Differential Amplifier

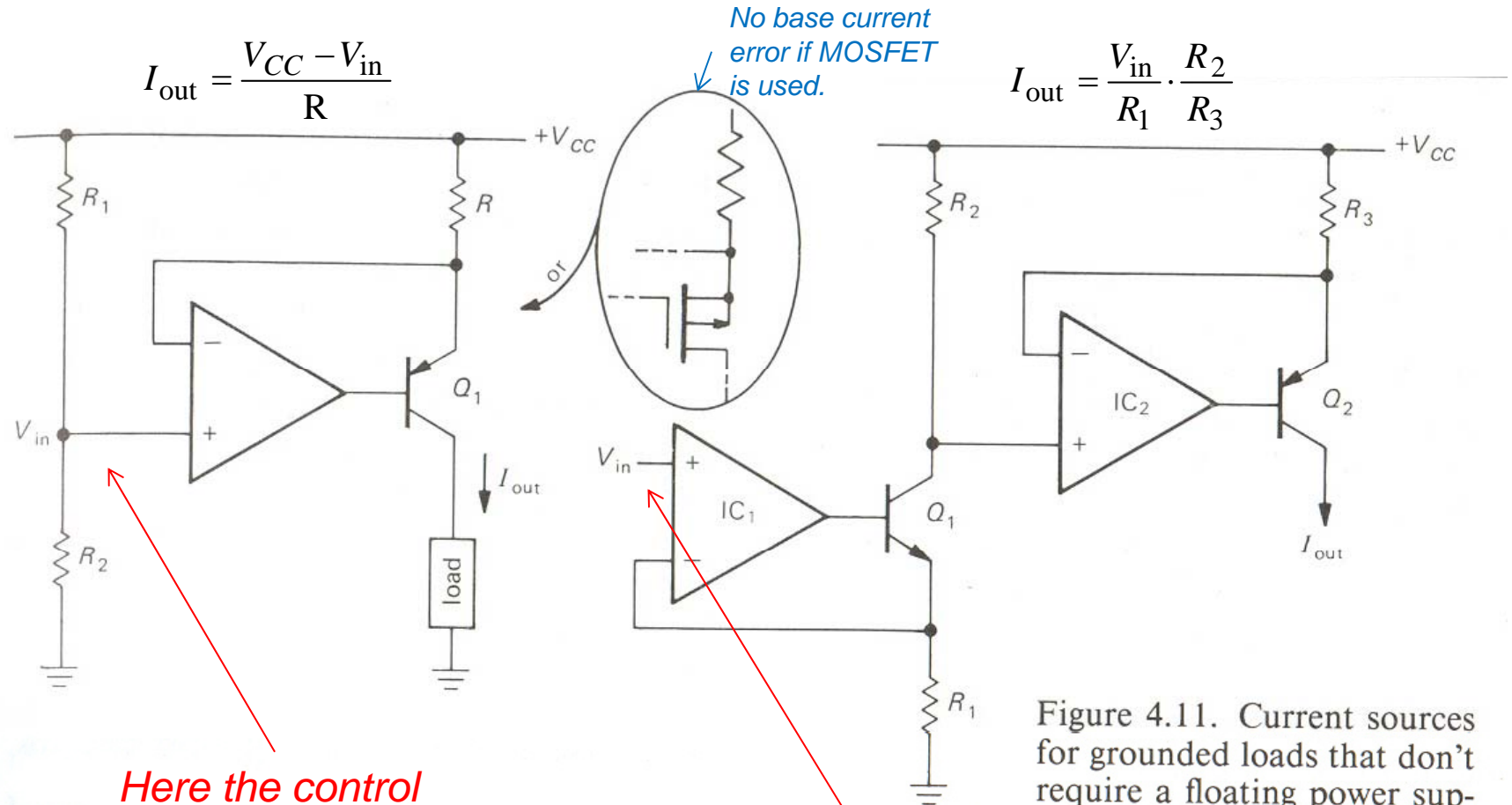


Beware that the CMRR depends almost entirely on the matching of the resistors, so high precision resistors are essential in order to make this work well.

Simple Current Source



Current Sources

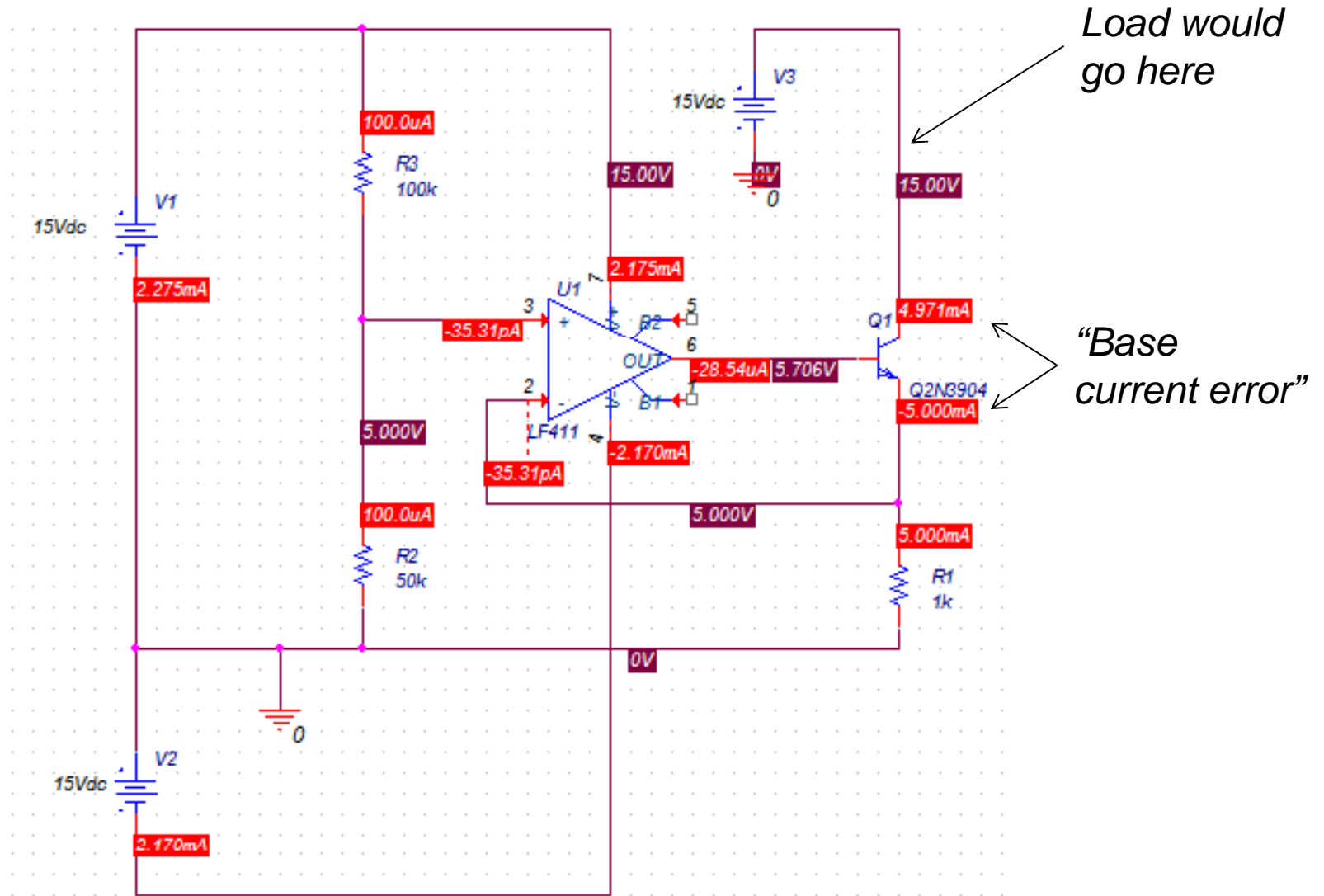


Here the control voltage is relative to VCC.

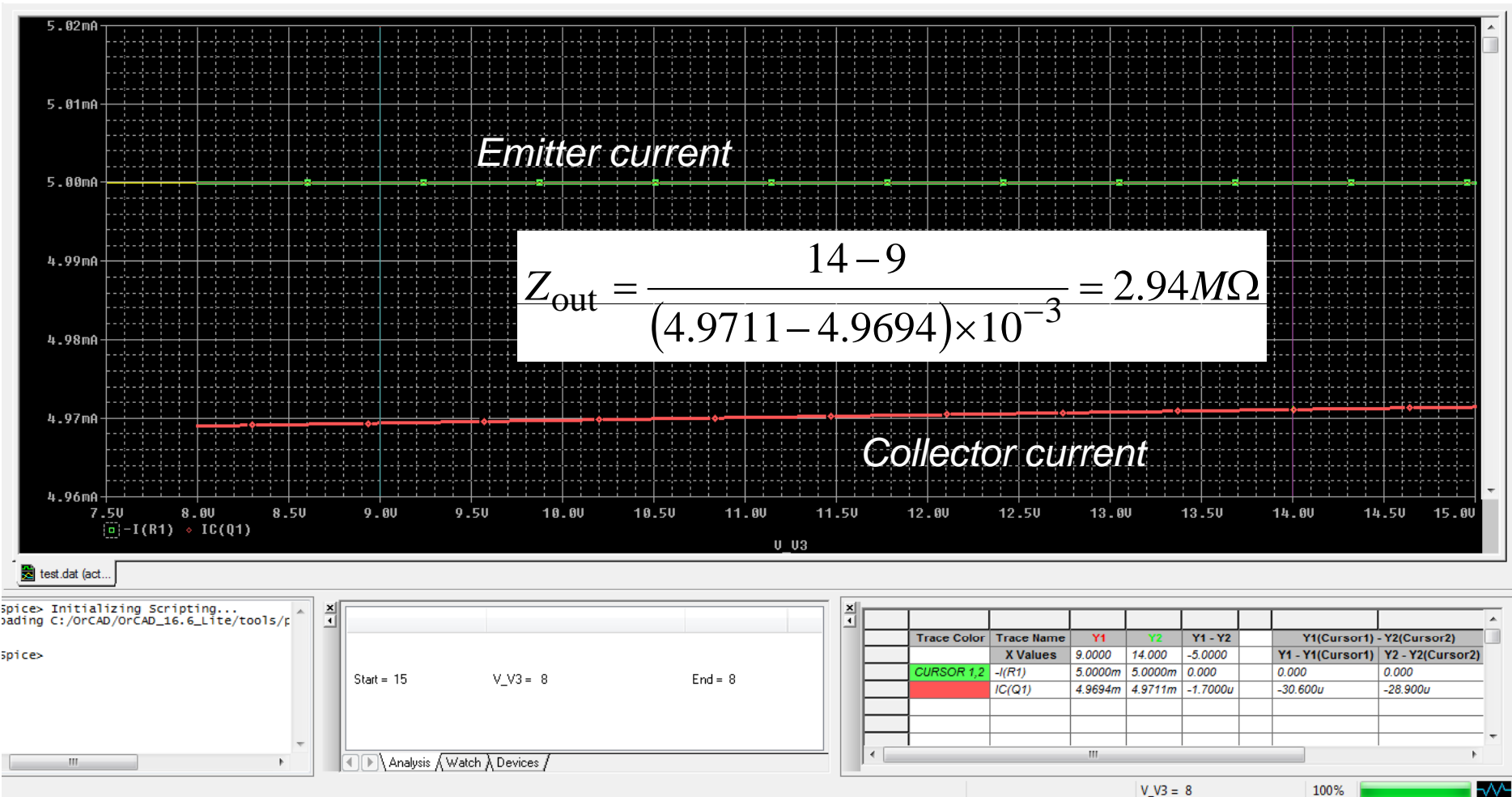
Here the control voltage is relative to ground.

Figure 4.11. Current sources for grounded loads that don't require a floating power supply.

Example Current Sink



Current Sink Performance



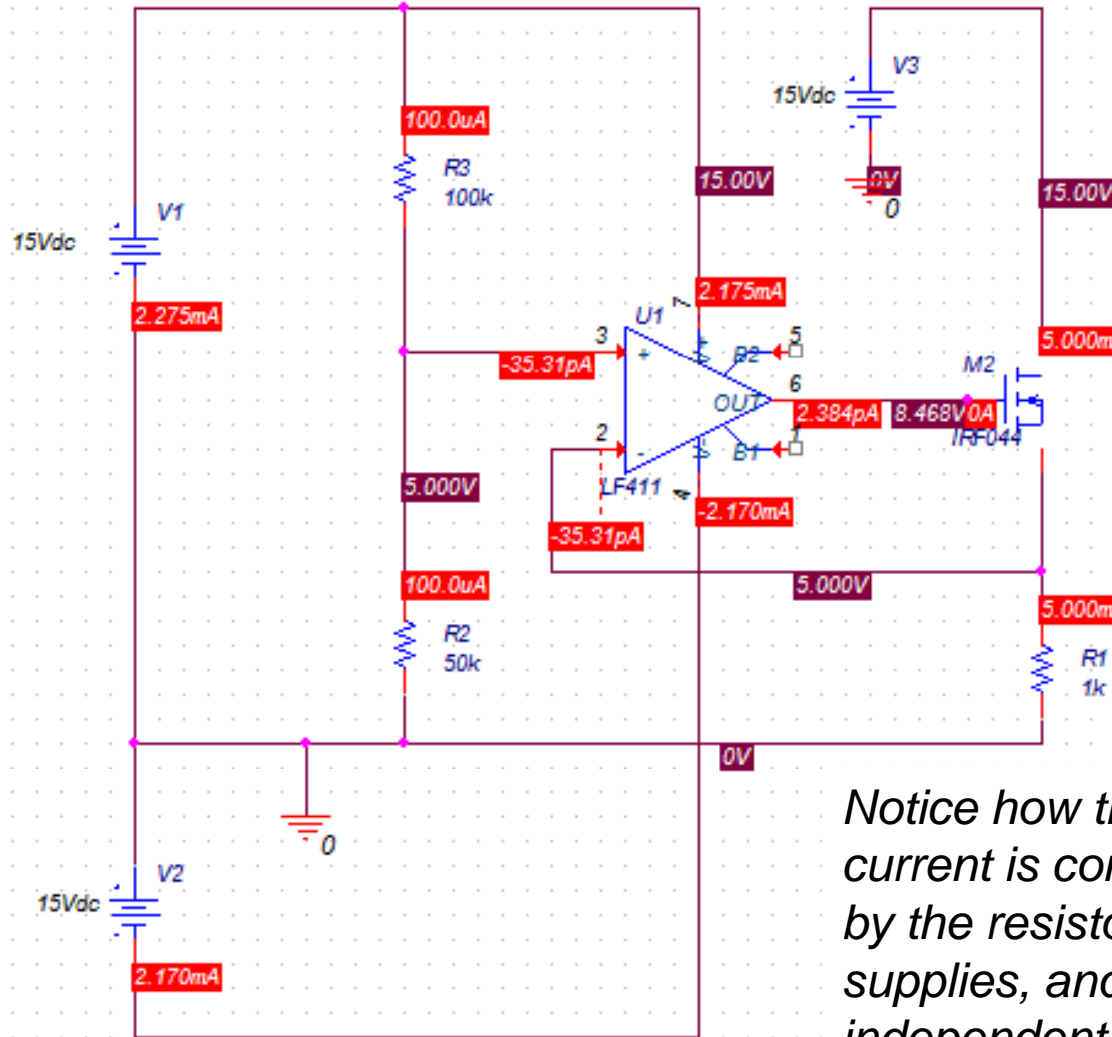
The output impedance is completely dominated by the base current error and the Early effect.

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Substitute a MOSFET for the BJT



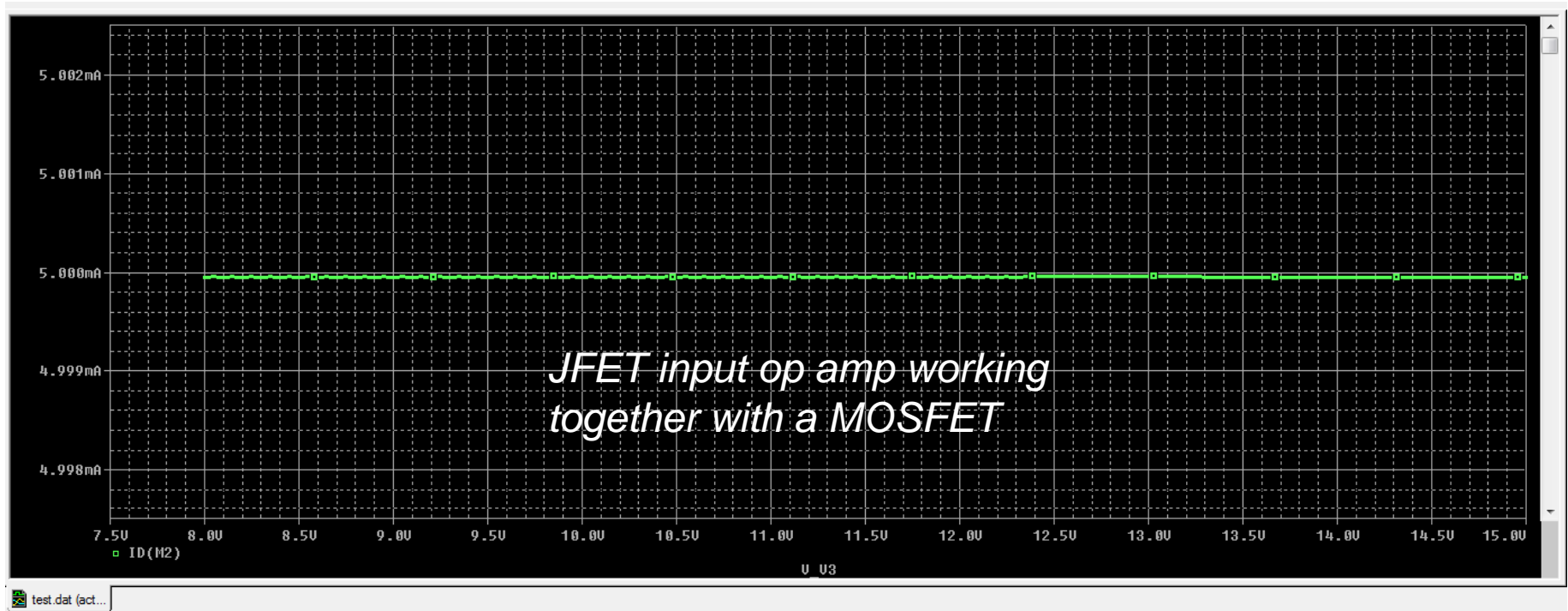
This is the only place in your lab course where you will use a MOSFET (IRL510).

No Base current error

Notice how the programmed current is completely determined by the resistors and voltage supplies, and completely independent of any transistor characteristics!

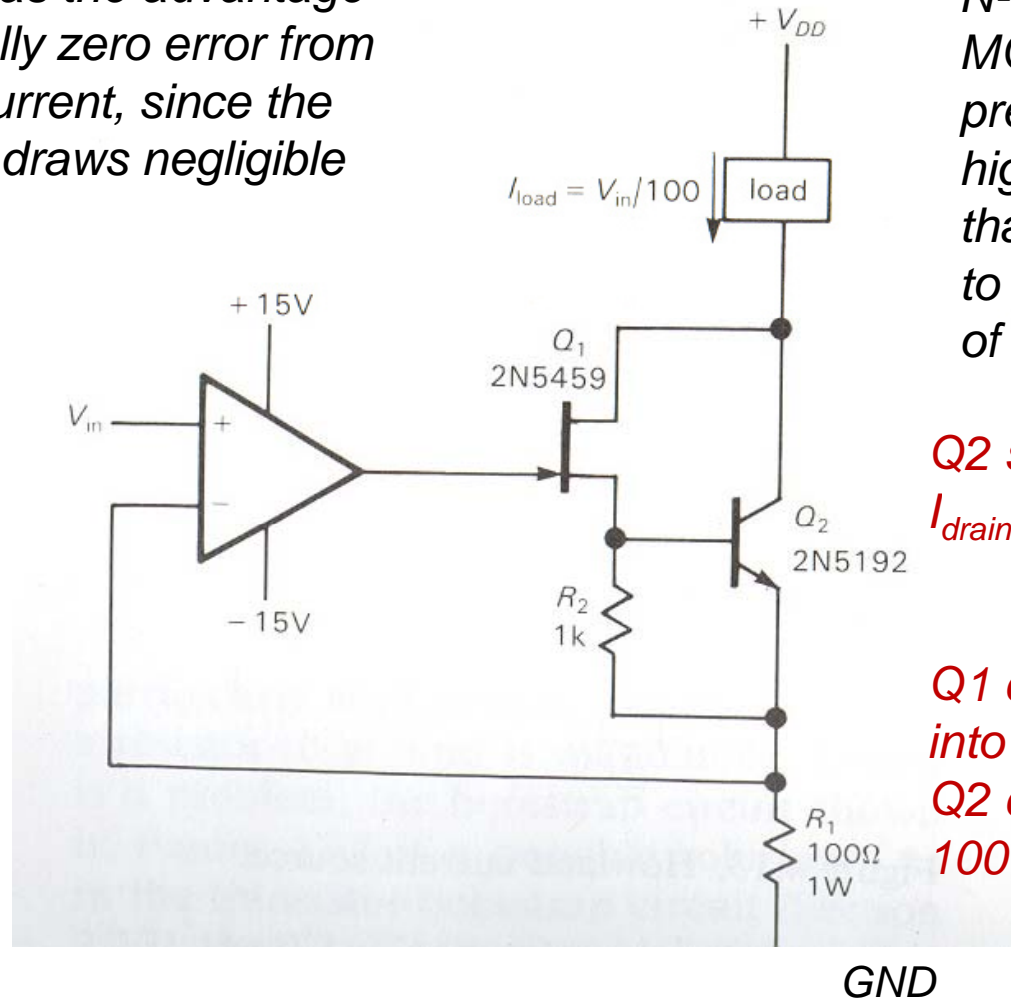
Current Sink Performance

The output impedance is so high now that I cannot see any difference in the simulated current over this 7 volt range! Practically a perfect current source, as long as the compliance range is not exceeded.



High-Current Sink

This also has the advantage of essentially zero error from the base current, since the JFET gate draws negligible current.

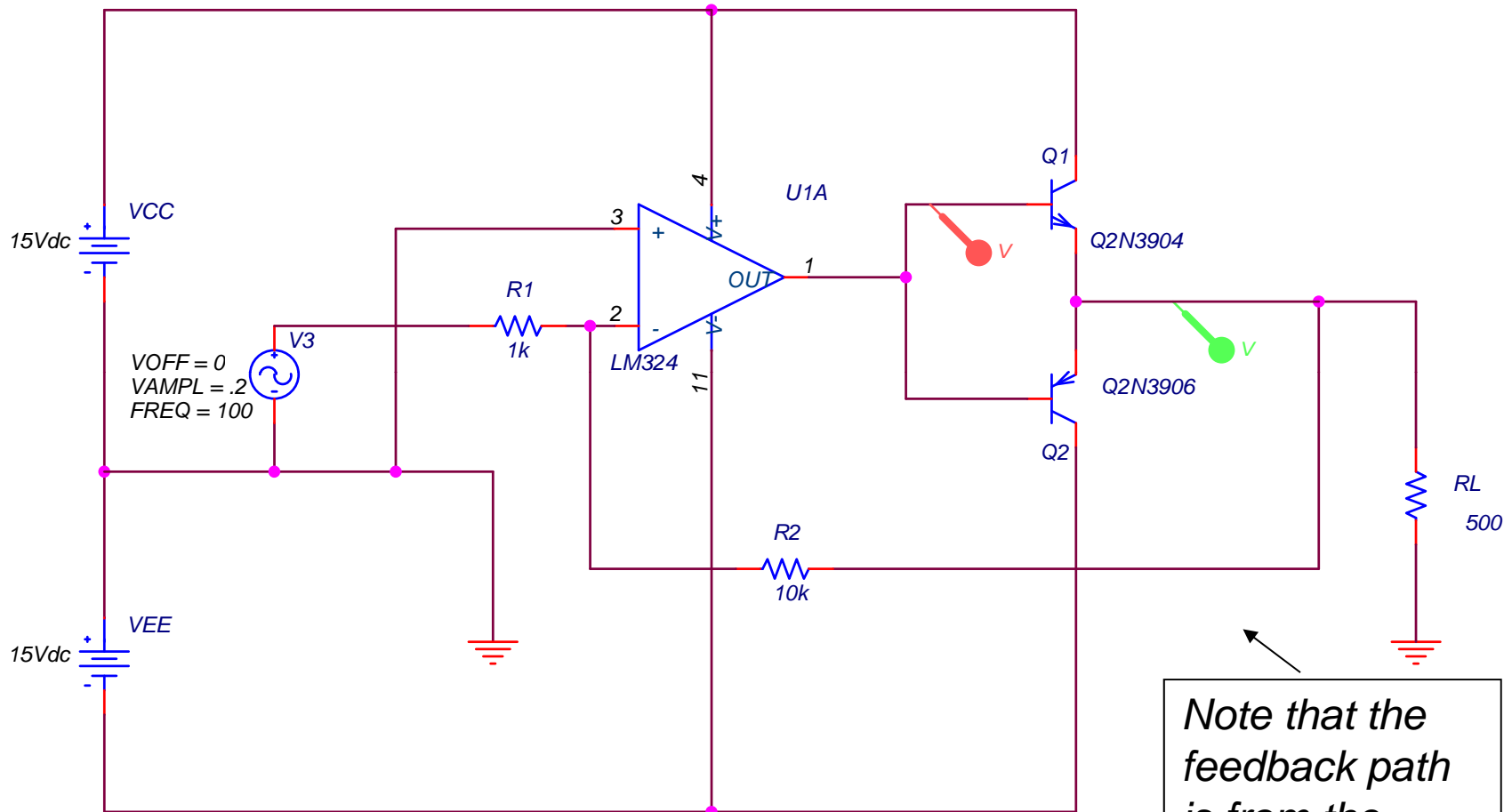


Note, using the IRL510 N-channel power MOSFET as in the previous slide is also a high-current option, as that device is rated up to about 4 to 5 amperes of current.

Q2 starts to turn on when I_{drain} is about 0.6 mA.

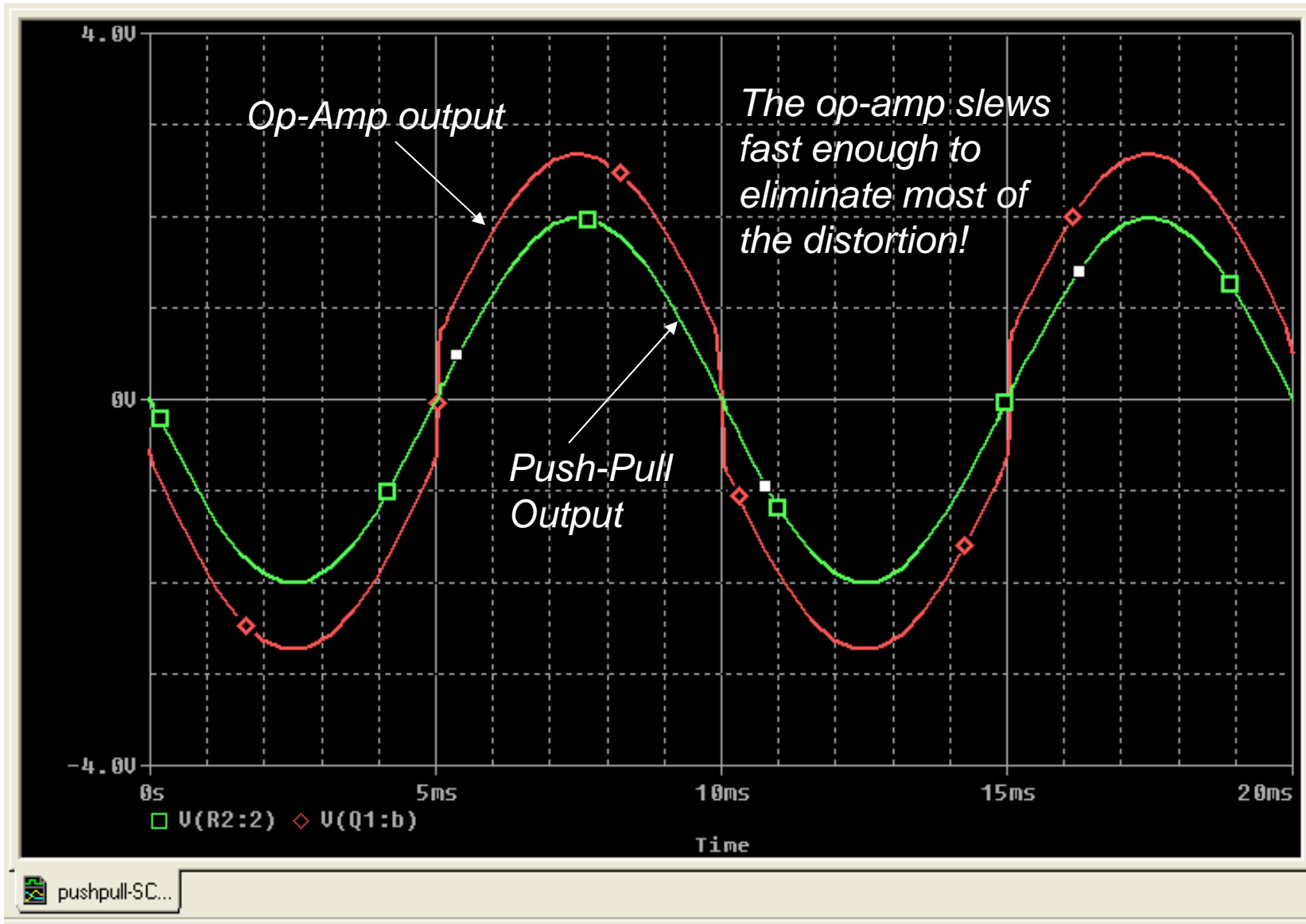
Q1 can put at least 4 mA into the base of Q2, so Q2 can sink at least 100 mA.

Correcting Cross-Over Distortion

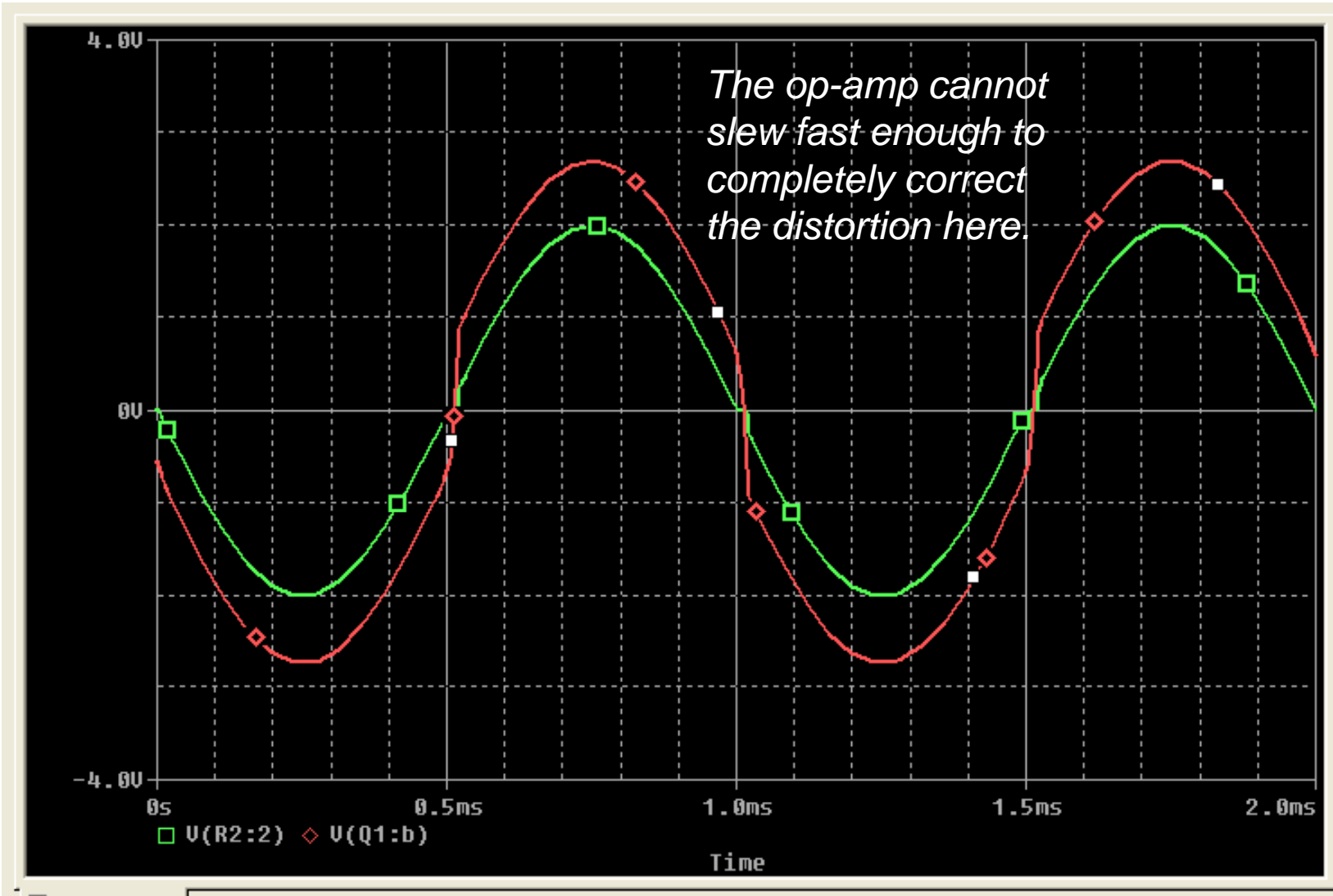


Note that the feedback path is from the output of the push-pull stage!

f = 100 Hz



f = 1000 Hz



f = 10,000 Hz

